

Unifying logic and probability

A "New Dawn" for Artificial Intelligence?

Stuart Russell

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AI: intelligent systems in the real world

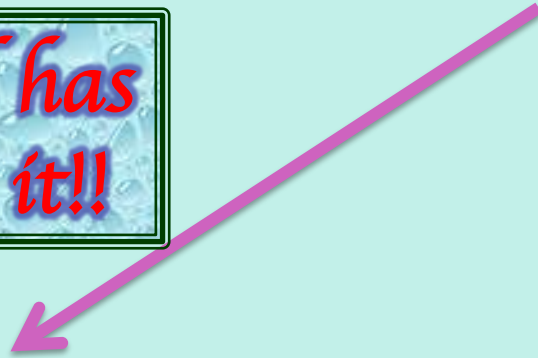
AI: intelligent systems in
the real world

*The world has
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Good Old-Fashioned AI:
first-order logic

Why did AI choose first-order logic?

- Provides a ***declarative*** substrate
 - Learn facts, rules from observation and communication
 - Combine and reuse in arbitrary ways

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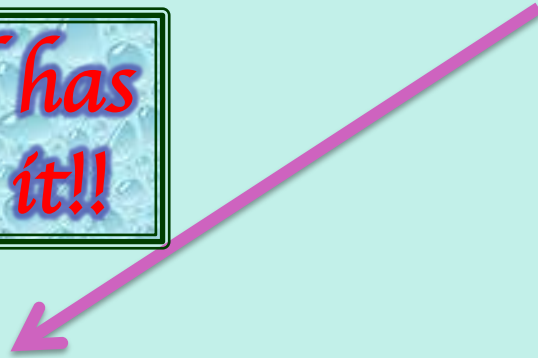
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 - 1 page in first-order logic
On(color,piece,x,y,t)

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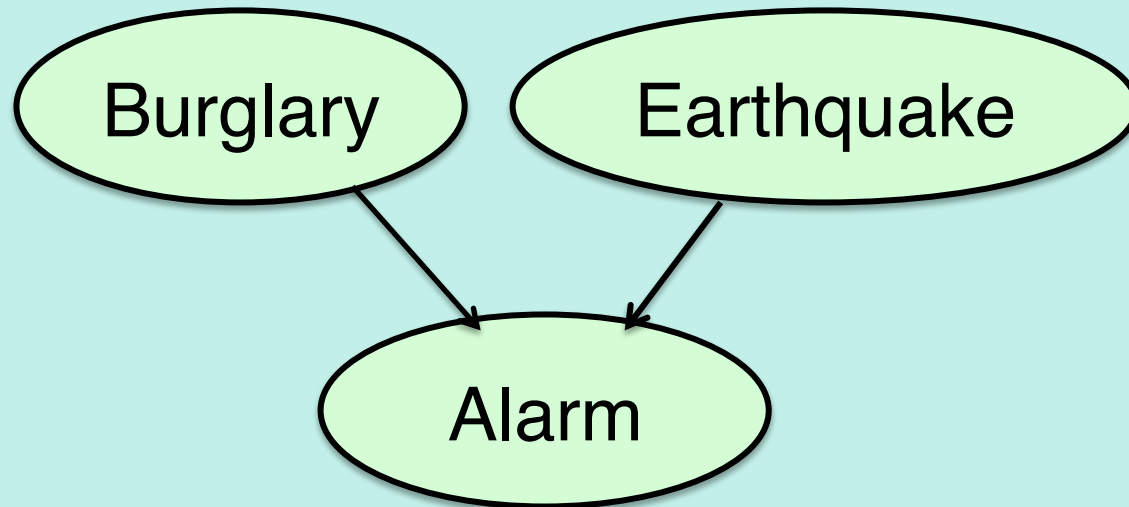
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Modern AI:
probabilistic graphical models

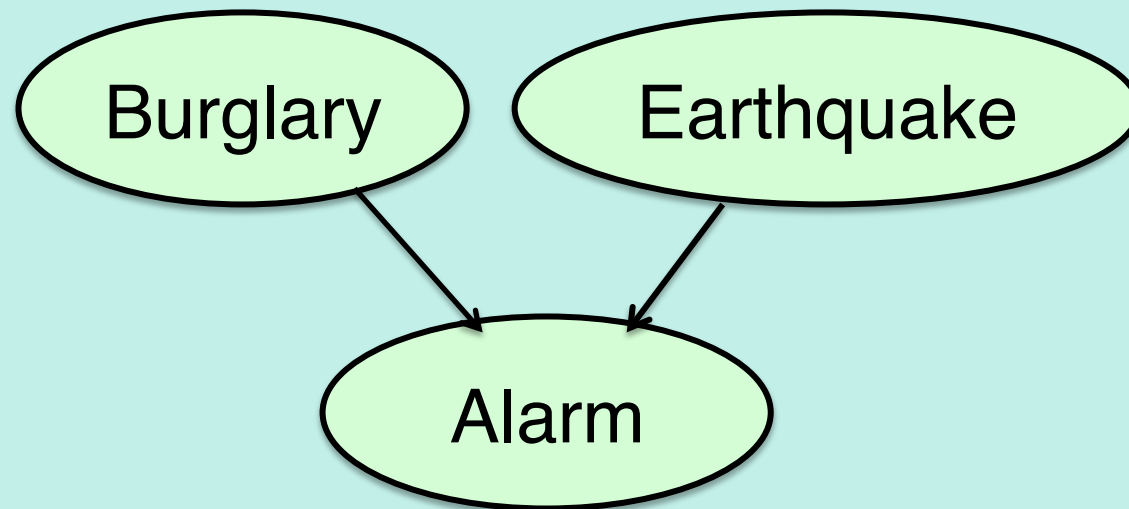
Bayesian networks

Define distributions on all possible *propositional* worlds



Bayesian networks

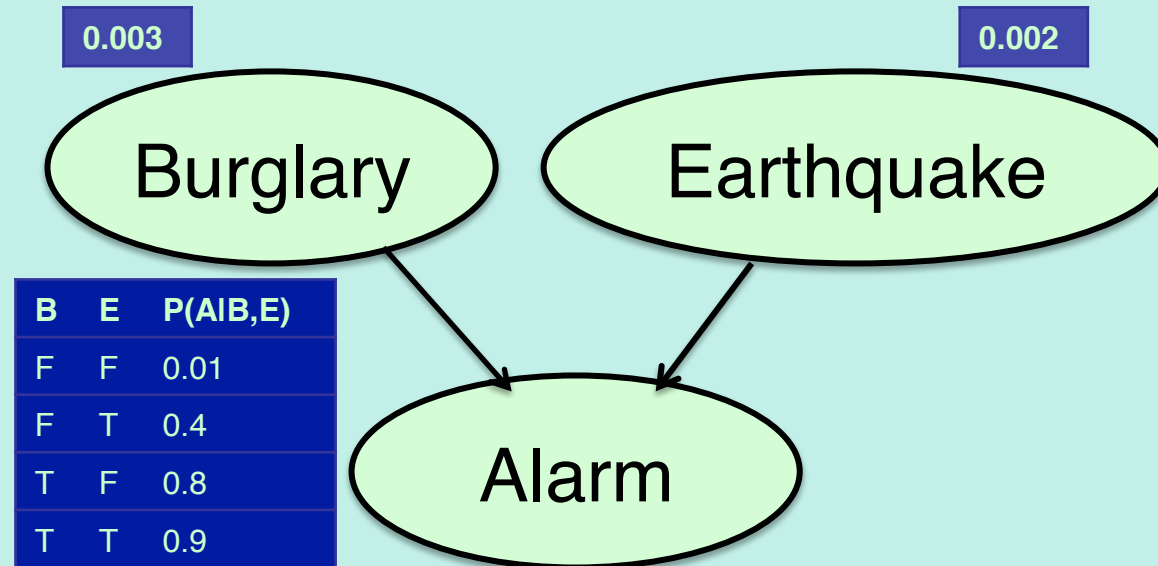
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$$P(B,E,A) = P(B) P(E) P(A | B, E)$$

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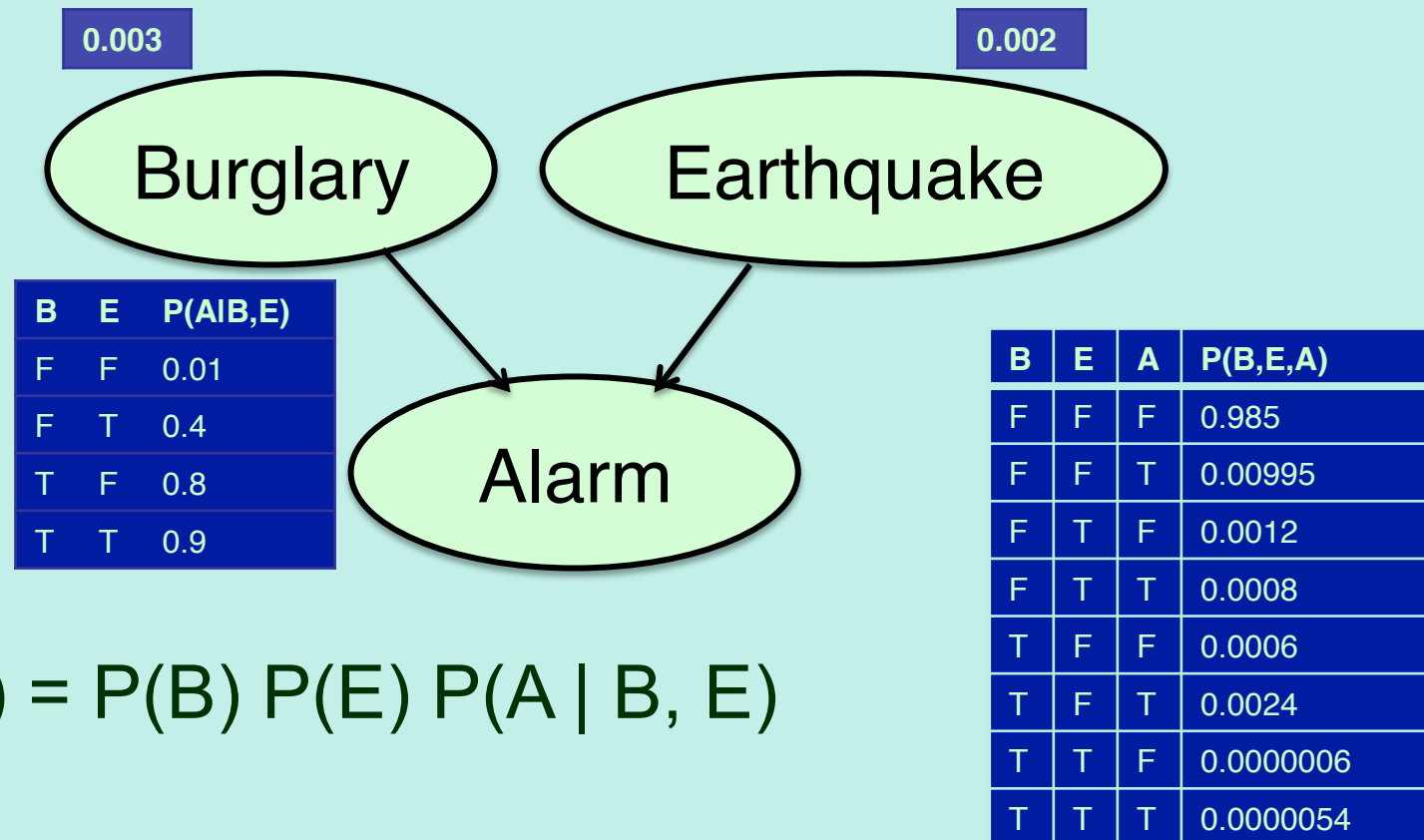
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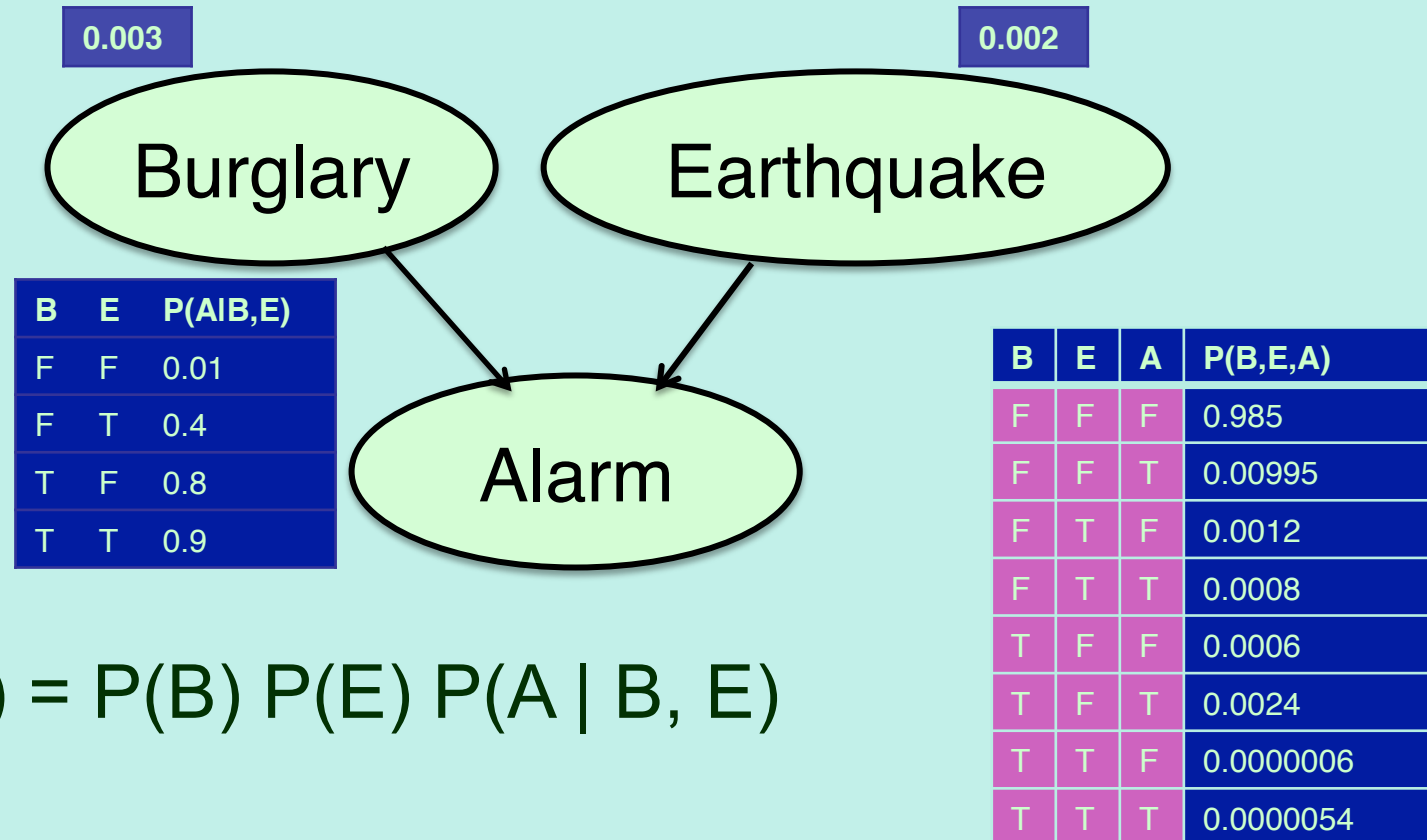
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A New Dawn for AI™:
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NewScientist

WEEKLY January 29 / February 4, 2011

THE INTELLIGENCE REVOLUTION

At last something else that thinks like us



Anil Ananthaswamy, “*I, Algorithm: A new dawn for AI,*”
New Scientist, Jan 29, 2011

“AI is in bloom again ... At last, artificial intelligences are thinking along human lines.”

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“A technique [that] combines the logical underpinnings of the old AI with the power of statistics and probability ... is finally starting to disperse the fog of the long AI winter.”

First-order probabilistic languages

- Gaifman [1964]: we can unify logic and probability by defining distributions over possible worlds that are ***first-order model structures*** (objects and relations)

First-order probabilistic languages

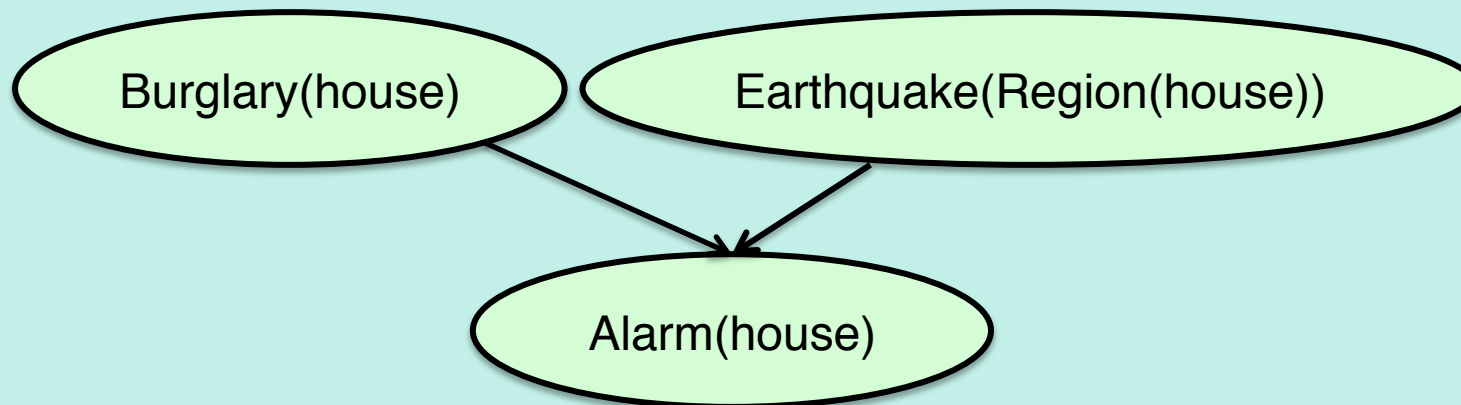
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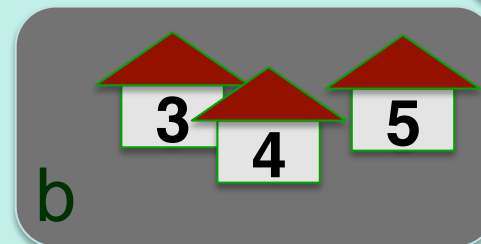
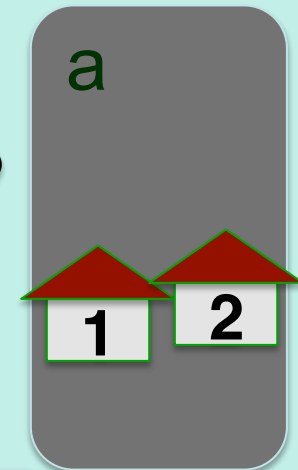
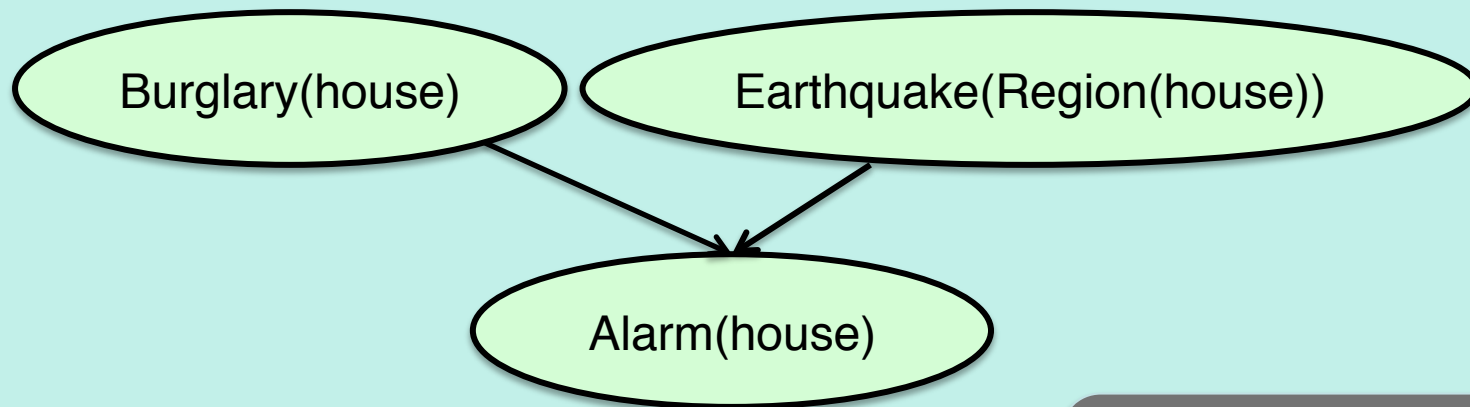
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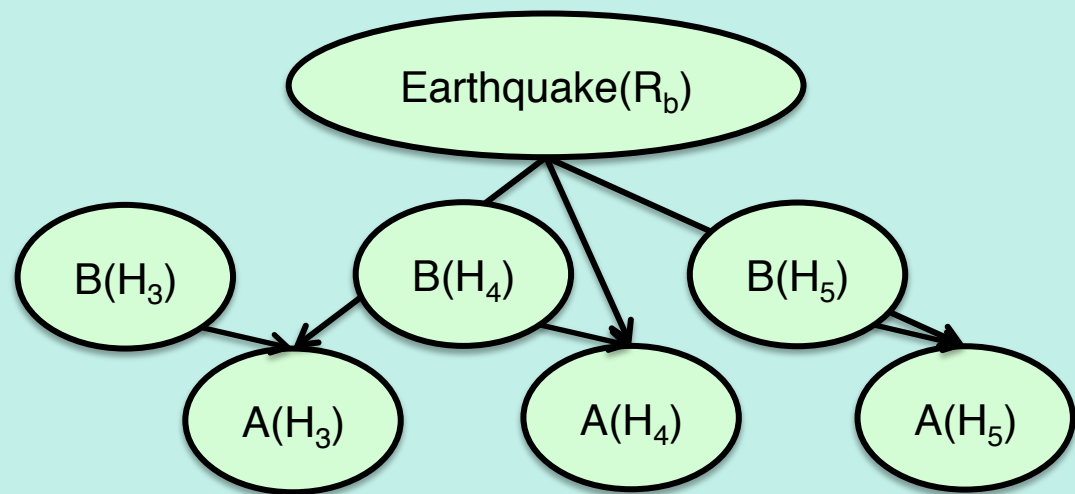
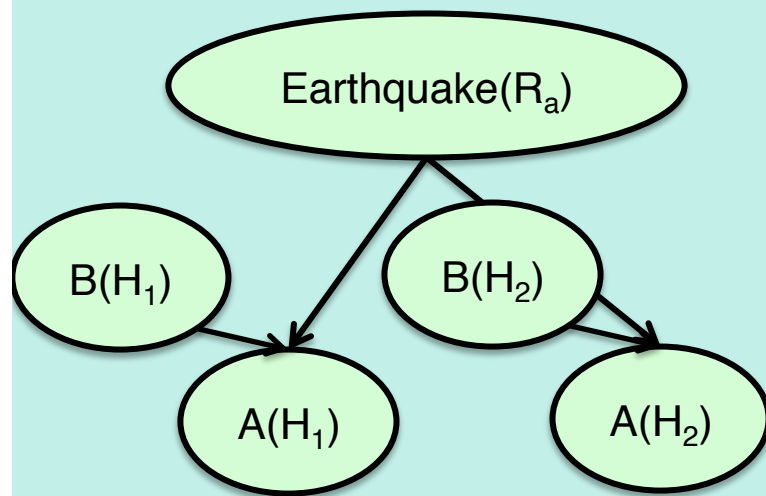
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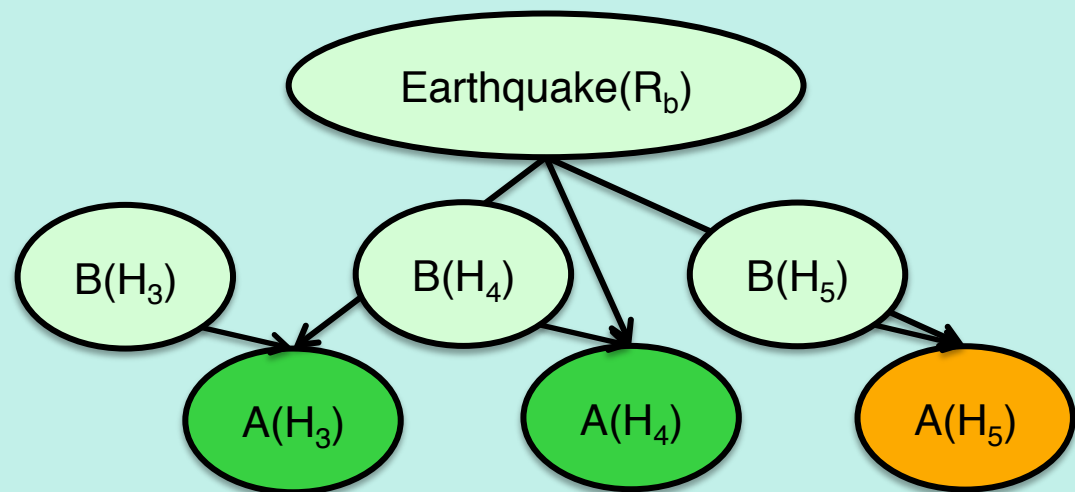
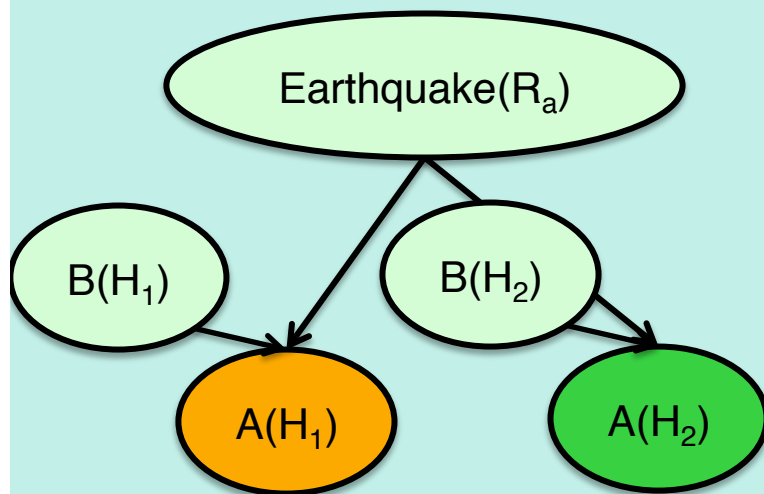
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An important distinction in logic

- *Closed-universe* languages assume **unique names** and **domain closure**, i.e., known objects
 - Like Prolog, databases (**Herbrand** semantics)
 - Poole 93, Sato 97, Koller & Pfeffer 98, De Raedt 00, etc.
- *Open-universe* languages allow uncertainty over the existence and identity of objects
 - Like full first-order logic
 - BLOG (Milch & Russell 05): declarative OUPM language
 - Probabilistic programming (Pfeffer 03, Goodman et al 08): distribution on execution traces of stochastic programs

Closed vs open universes

Given

Bill = Father(William) and Bill = Father(Junior)

How many children does Bill have?

Closed vs open universes

Given

Bill = Father(William) and Bill = Father(Junior)

How many children does Bill have?

Closed-universe (Herbrand) semantics:

2

Closed vs open universes

Given

Bill = Father(William) and Bill = Father(Junior)

How many children does Bill have?

Closed-universe (Herbrand) semantics:

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Open-universe (full first-order) semantics:

Between 1 and ∞

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what they are!!*

A New Dawn for AI™:
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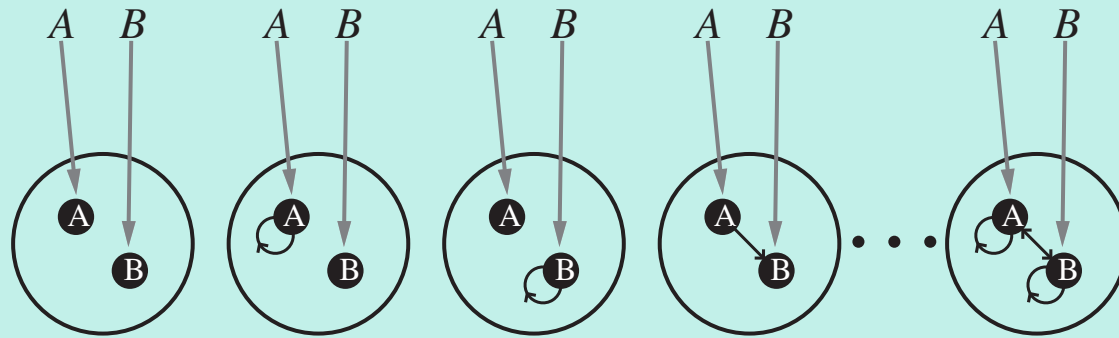
Key idea

- Given:
 - An open-universe probability model
 - Evidence from observations
- Apply: Bayesian updating
- Output: beliefs about what objects exist, their identities, and their interrelations

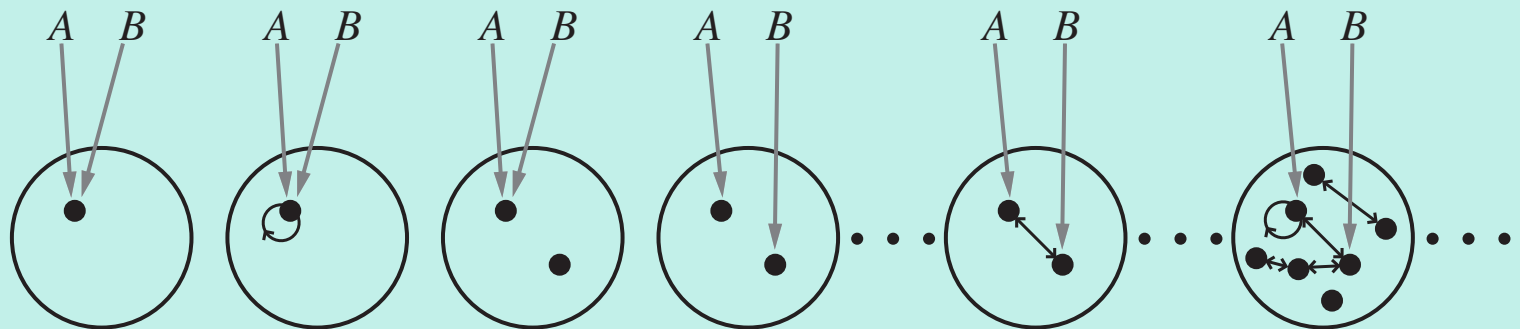
Open-universe semantics

Possible worlds for a language with two constant symbols A and B and one relation symbol

Closed-universe semantics



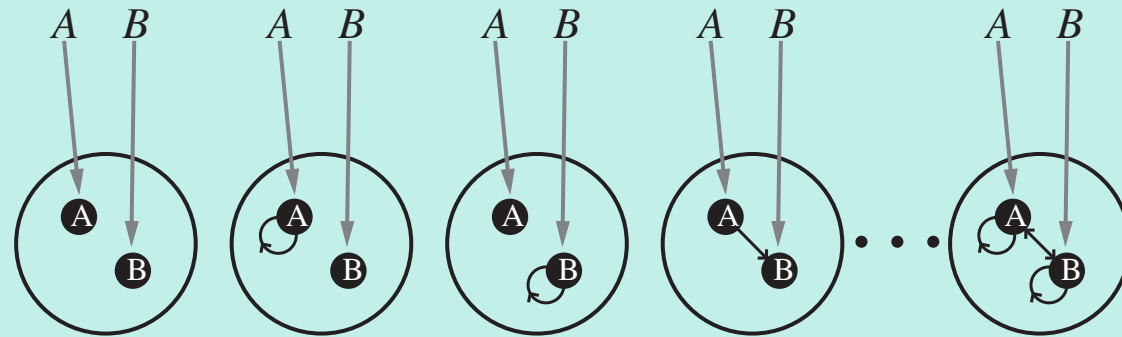
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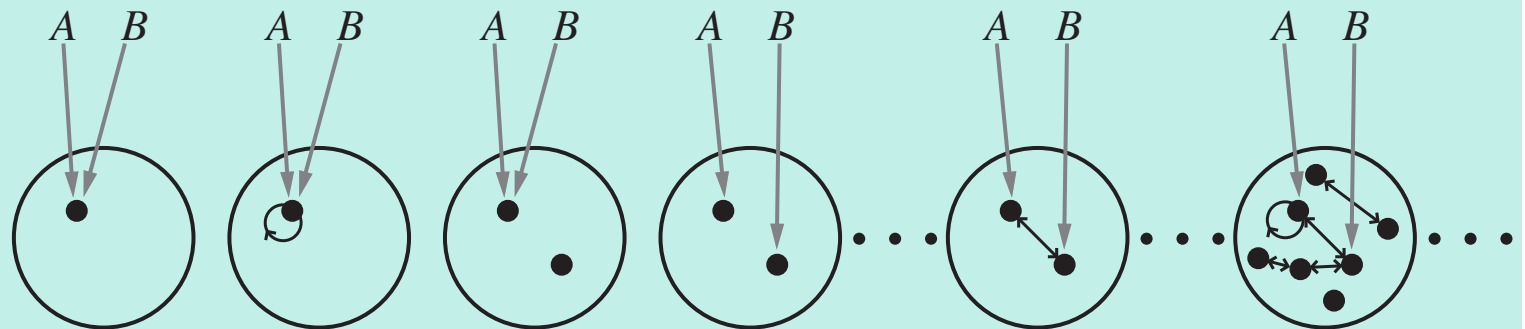
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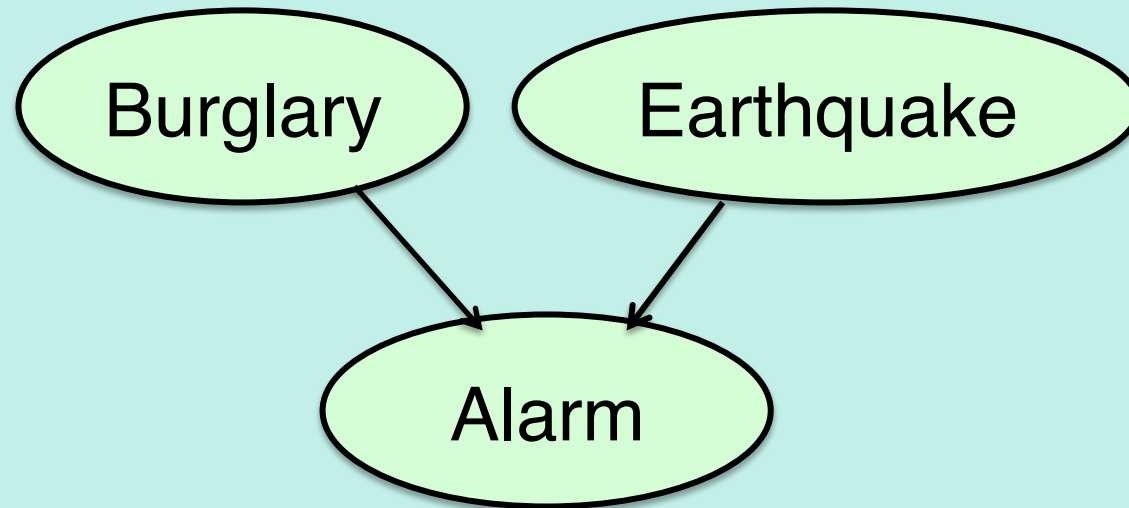


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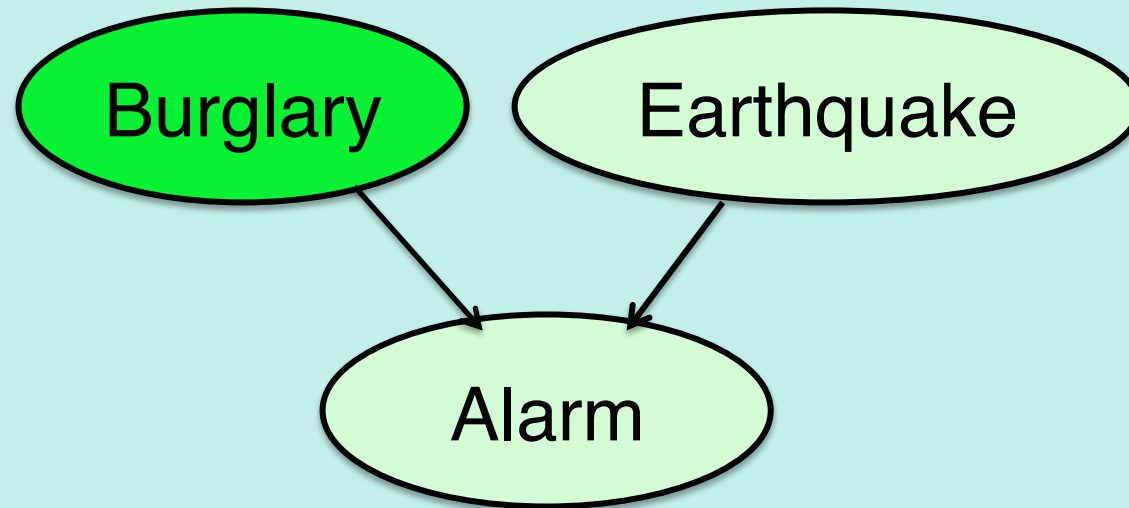


but how can we define P on Ω ??

Bayes nets build propositional worlds

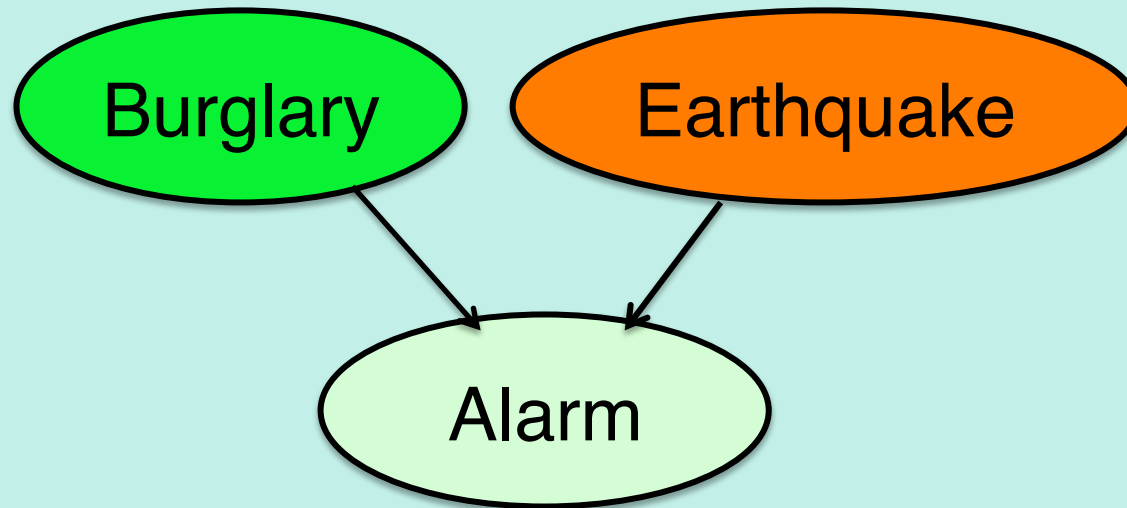


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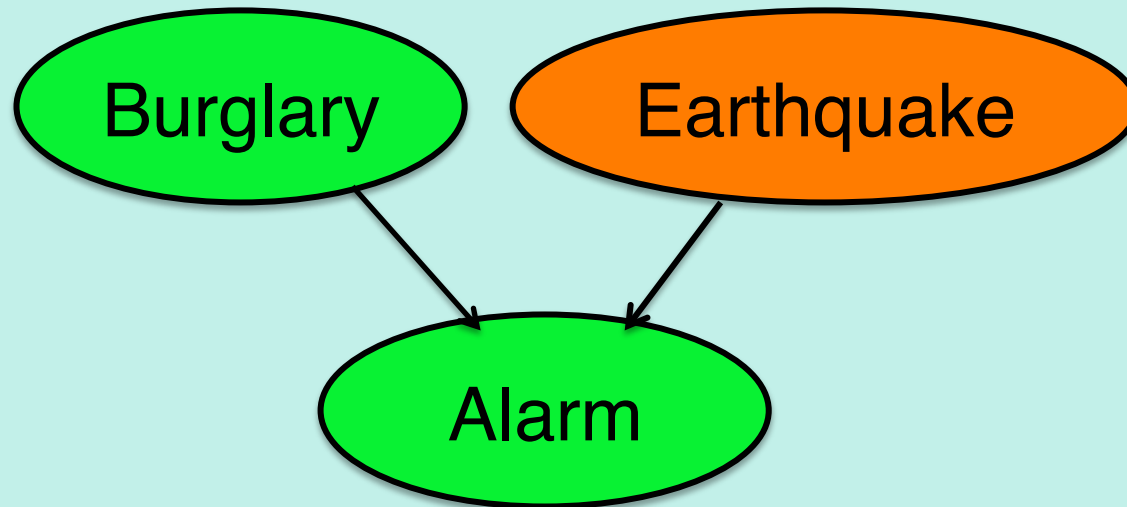
Burglary

Bayes nets build propositional worlds



Burglary
not Earthquake

Bayes nets build propositional worlds



Burglary
not Earthquake
Alarm

Open-universe models in BLOG

- Construct worlds using two kinds of steps, proceeding in topological order:
 - **Dependency statements**: Set the value of a *function or relation on a tuple of (quantified) arguments*, conditioned on parent values
 - Alarm(h) ~ CPT[.](Burglary(h), Earthquake(Region(h)))

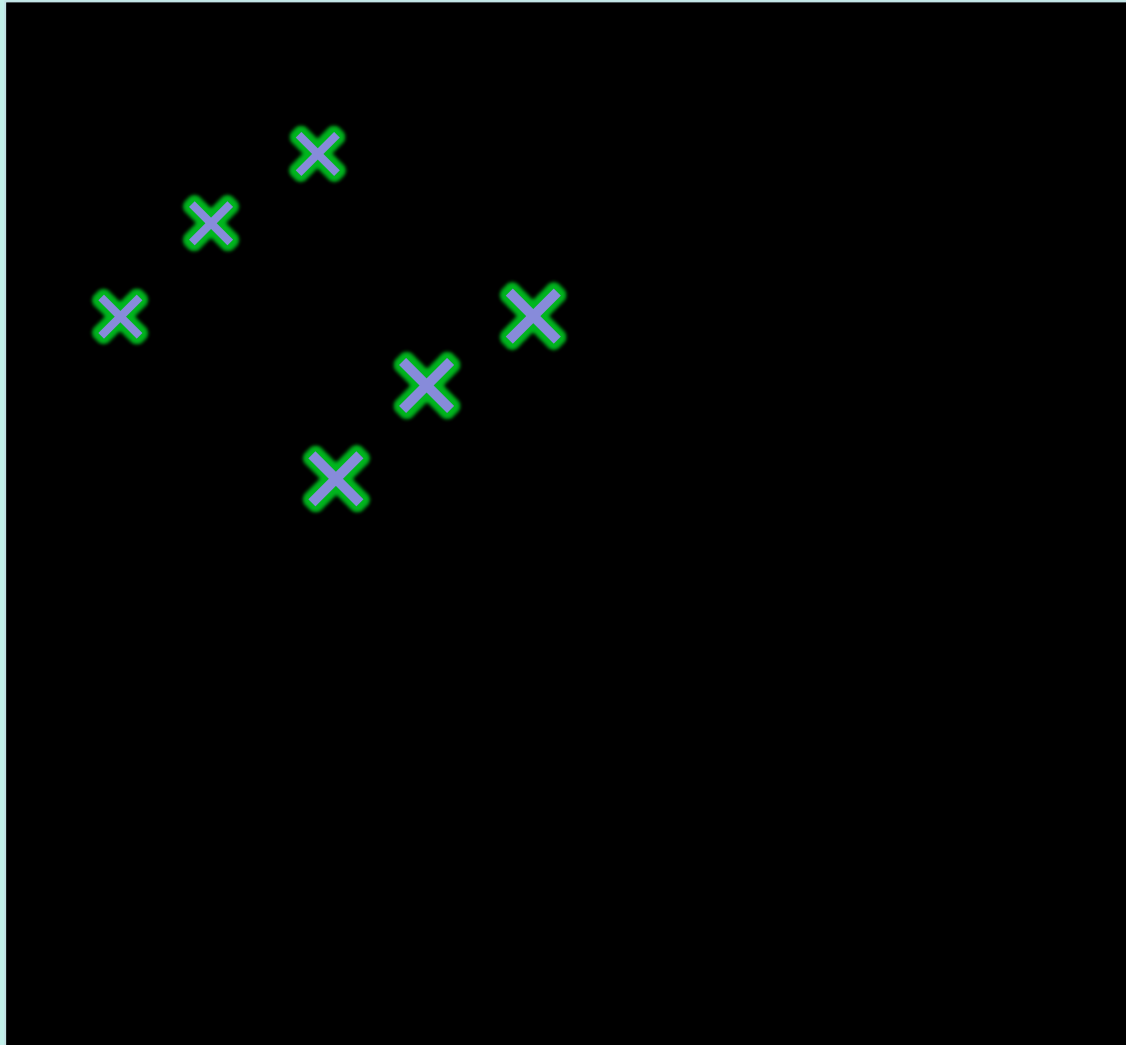
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 - $\text{Alarm}(h) \sim \text{CPT}[\cdot](\text{Burglary}(h), \text{Earthquake}(\text{Region}(h)))$
 - **Number statements:** *Add some objects to the world*, conditioned on what objects and relations exist so far
 - $\#\text{GeologicalFaultRegions} \sim \text{Uniform}\{1 \dots 10\}$

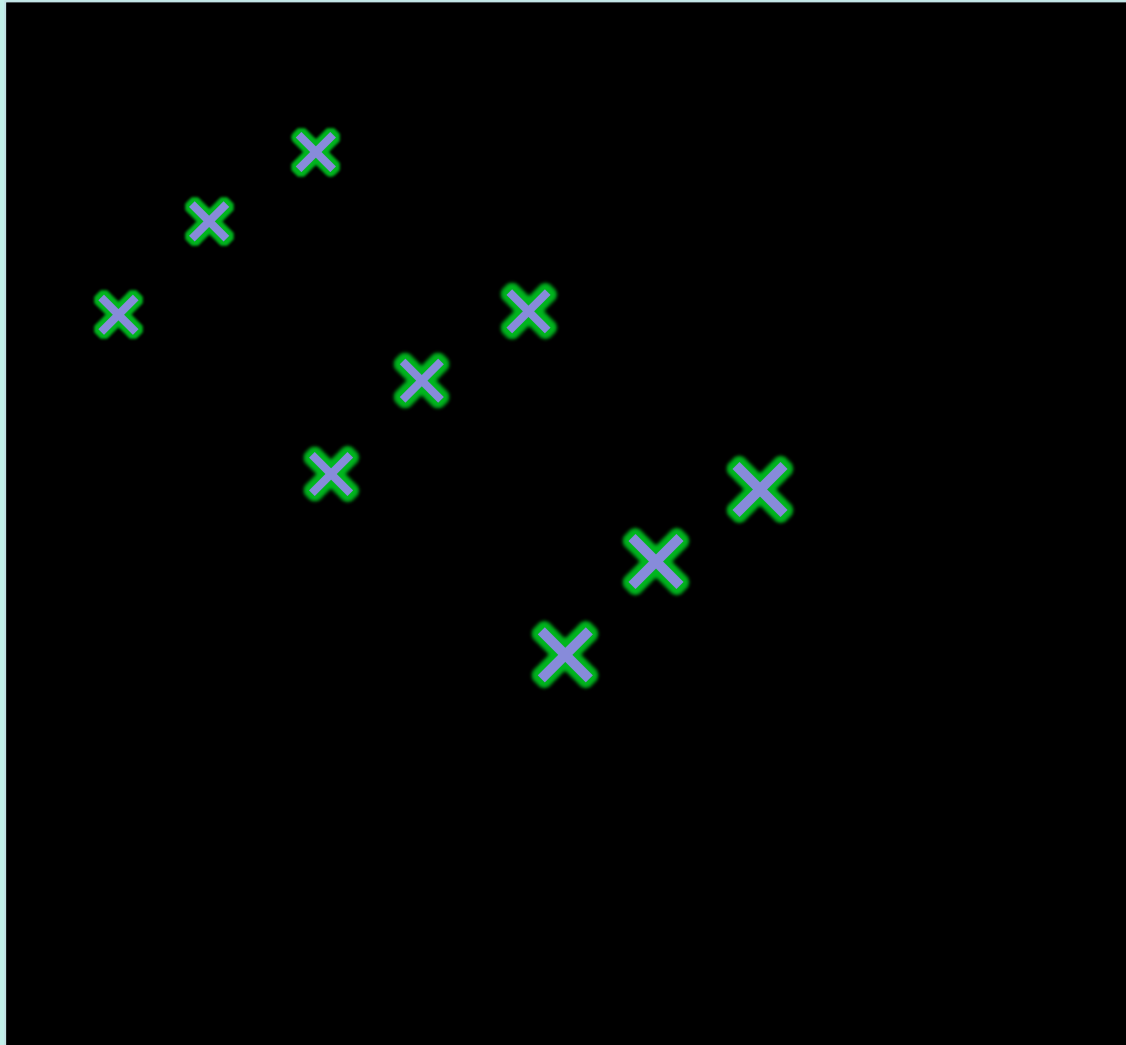
Example: Multi-target tracking on radar



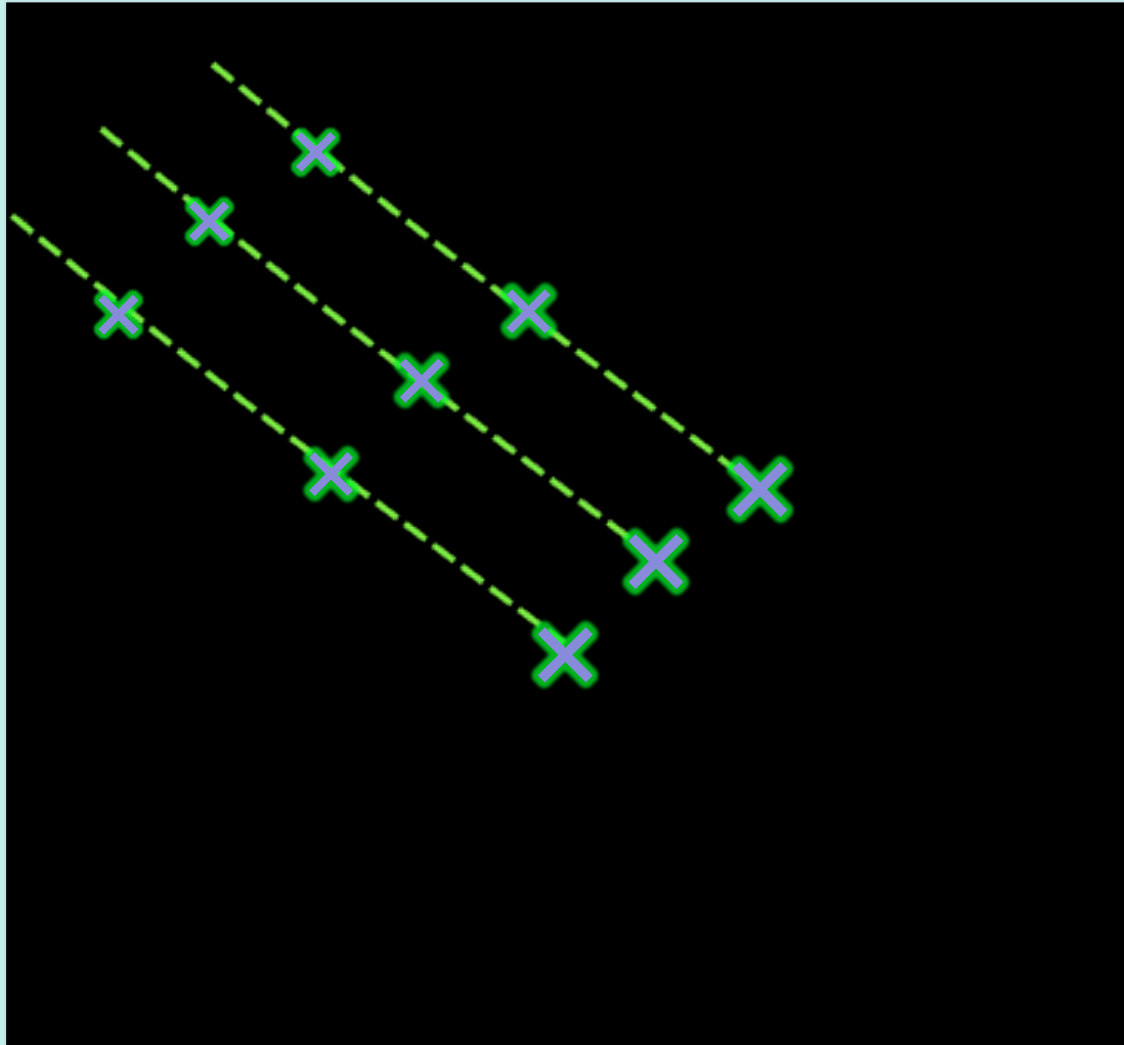
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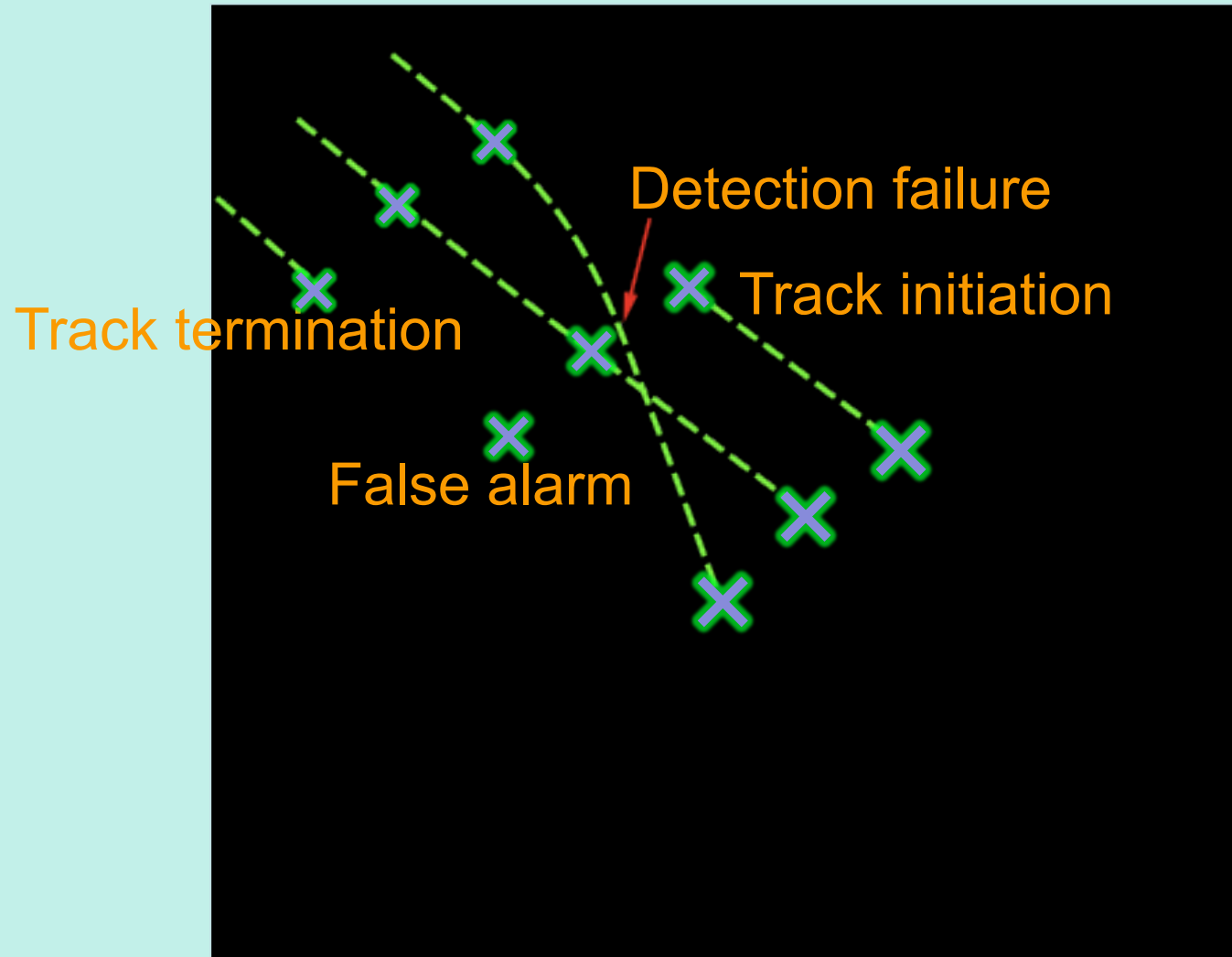
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InFlight(a, t)
  if t < EntryTime(a) then = false
  elseif t = EntryTime(a) then = true
  else = (InFlight(a, t-1) & !Exits(a, t-1));
X(a, t)
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  elseif InFlight(a, t) then
    ~ Normal[F*X(a, t-1),  $\Sigma_x$ ]();
#Blip(Source=a, Time=t)
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    ~ Bernoulli[DetectionProbability(X(a, t))]();
#Blip(Time=t) ~ Poisson[ $\lambda_f$ ]();
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Origin function

Semantics

- *Objects* are defined by type, origin, number:
 - $\langle \text{Aircraft}, \langle \text{EntryTime}, \langle \text{TimeStep}, 5 \rangle \rangle, 2 \rangle$
 - $\langle \text{Blip}, \langle \text{Source}, \langle \text{Aircraft}, \langle \text{EntryTime}, \langle \text{TimeStep}, 5 \rangle \rangle, 2 \rangle, \langle \text{Time}, \langle \text{TimeStep}, 7 \rangle \rangle, 1 \rangle$
- Each *basic random variable* is a function or predicate symbol indexed by a tuple of objects:
 - $\text{InFlight}_{\langle \text{Aircraft}, \langle \text{EntryTime}, \langle \text{TimeStep}, 5 \rangle \rangle, 2 \rangle, \langle \text{TimeStep}, 7 \rangle}(\omega)$
- Each *possible world* ω specifies values for all number variables and basic random variables
- *Probability* of ω is given by the product of conditional probabilities specified in the model

Semantics

Every well-formed* BLOG model specifies a unique proper probability distribution over all possible worlds definable given its vocabulary

* No infinite receding ancestor chains, no conditioned cycles, all expressions finitely evaluable

BLOG Example Library

1. PCFG for simple English
2. Simplified 3D vision
3. Hurricane prediction
4. Burglary
5. Balls and urns (counting)
6. Sybil attack (cybersecurity)
7. Students and grades
8. Topic models (LDA)
9. Citation information extraction
10. Competing workshops
11. Galaxy model
12. Infinite mixture of Gaussians
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Citation information extraction

- Given: a set of text strings from reference lists:
 - [Lashkari et al 94] Collaborative Interface Agents, Yezdi Lashkari, Max Metral, and Pattie Maes, Proceedings of the Twelfth National Conference on Artificial Intelligence, MIT Press, Cambridge, MA, 1994.
 - Metral M. Lashkari, Y. and P. Maes. Collaborative interface agents. In Conference of the American Association for Artificial Intelligence, Seattle, WA, August 1994
- Decide:
 - What papers exist
 - Their titles and authors
 - For each paper, the papers it cites

(Simplified) BLOG model

```
#Researcher ~ NumResearchersPrior();
```

```
Name(r) ~ NamePrior();
```

```
#Paper(FirstAuthor = r) ~  
    NumPapersPrior(Position(r));
```

```
Title(p) ~ TitlePrior();
```

```
PubCited(c) ~ Uniform({Paper p});
```

```
Text(c) ~ NoisyCitationGrammar  
    (Name(FirstAuthor(PubCited(c))),  
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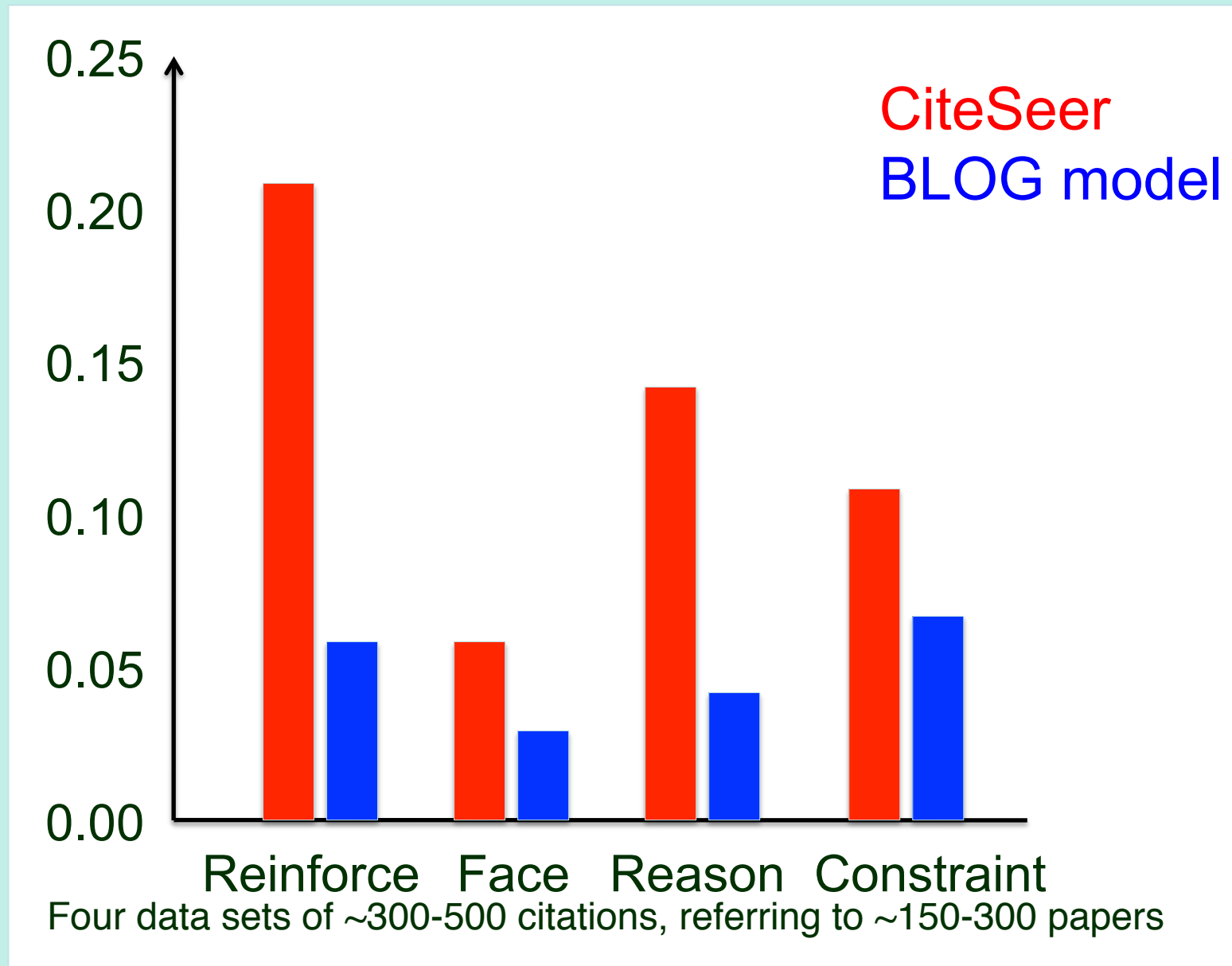
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Fraction of citation clusters imperfectly recovered



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8. Topic models (LDA)
9. Citation information extraction
10. Competing workshops
11. Galaxy model
12. Infinite mixture of Gaussians
13. Monopoly (invisible opponent)
14. Blackjack
15. Multi-target tracking
16. HMM for genetic sequences
17. Weather forecasting
18. Video background subtraction
19. Financial volatility
20. Autoregression time series
21. Kalman filter
22. Infinite-state HMM

BLOG Example Library

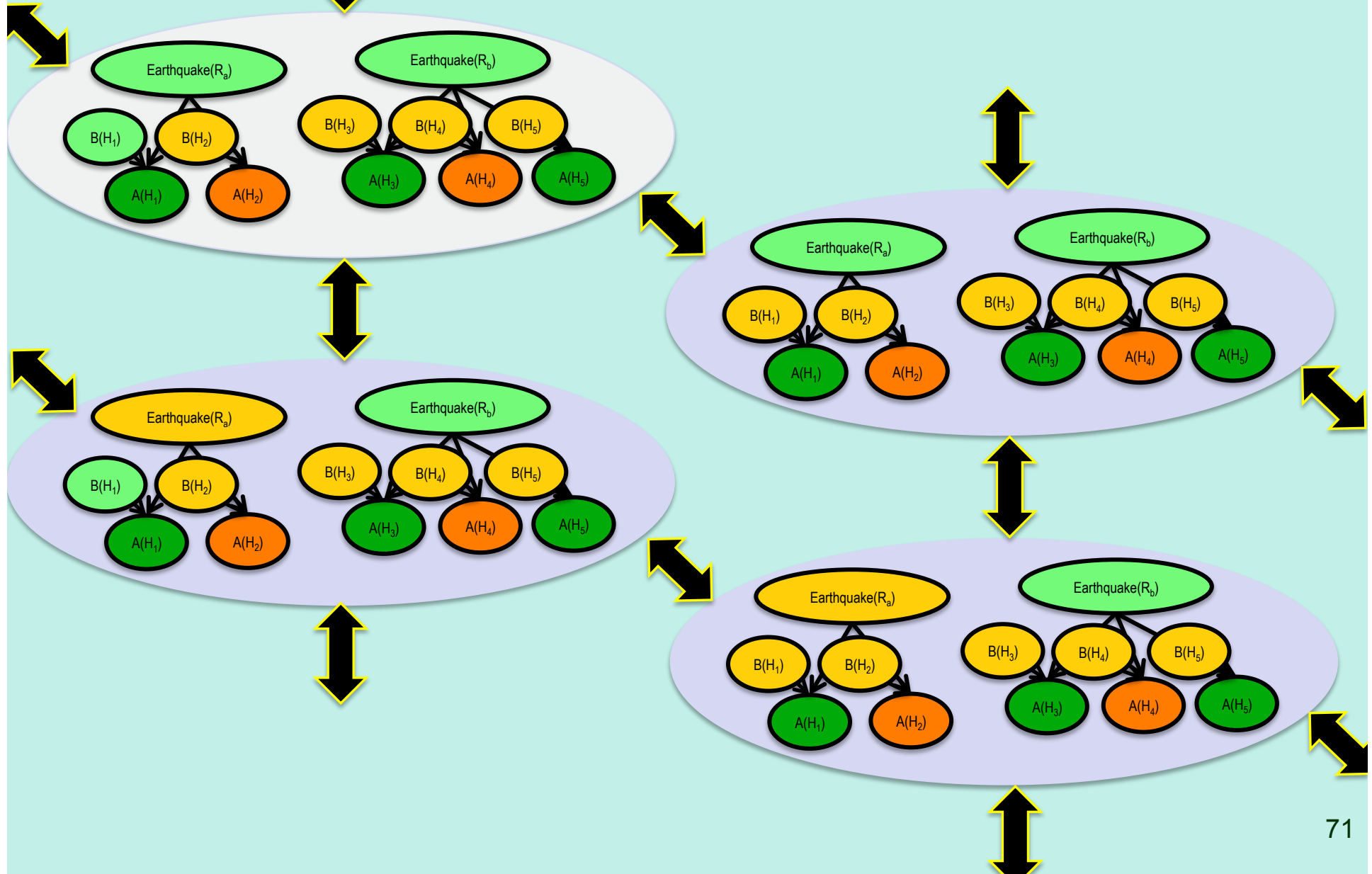
1. PCFG for simple English
2. Simplified 3D vision
3. Hurricane prediction
4. Burglary
5. Balls and urns (counting)
6. Sybil attack (cybersecurity)
7. Students and grades
8. Topic models (LDA)
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15. Multi-target tracking
16. HMM for genetic sequences
17. Weather forecasting
18. Video background subtraction
19. Financial volatility
20. Autoregression time series
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Inference

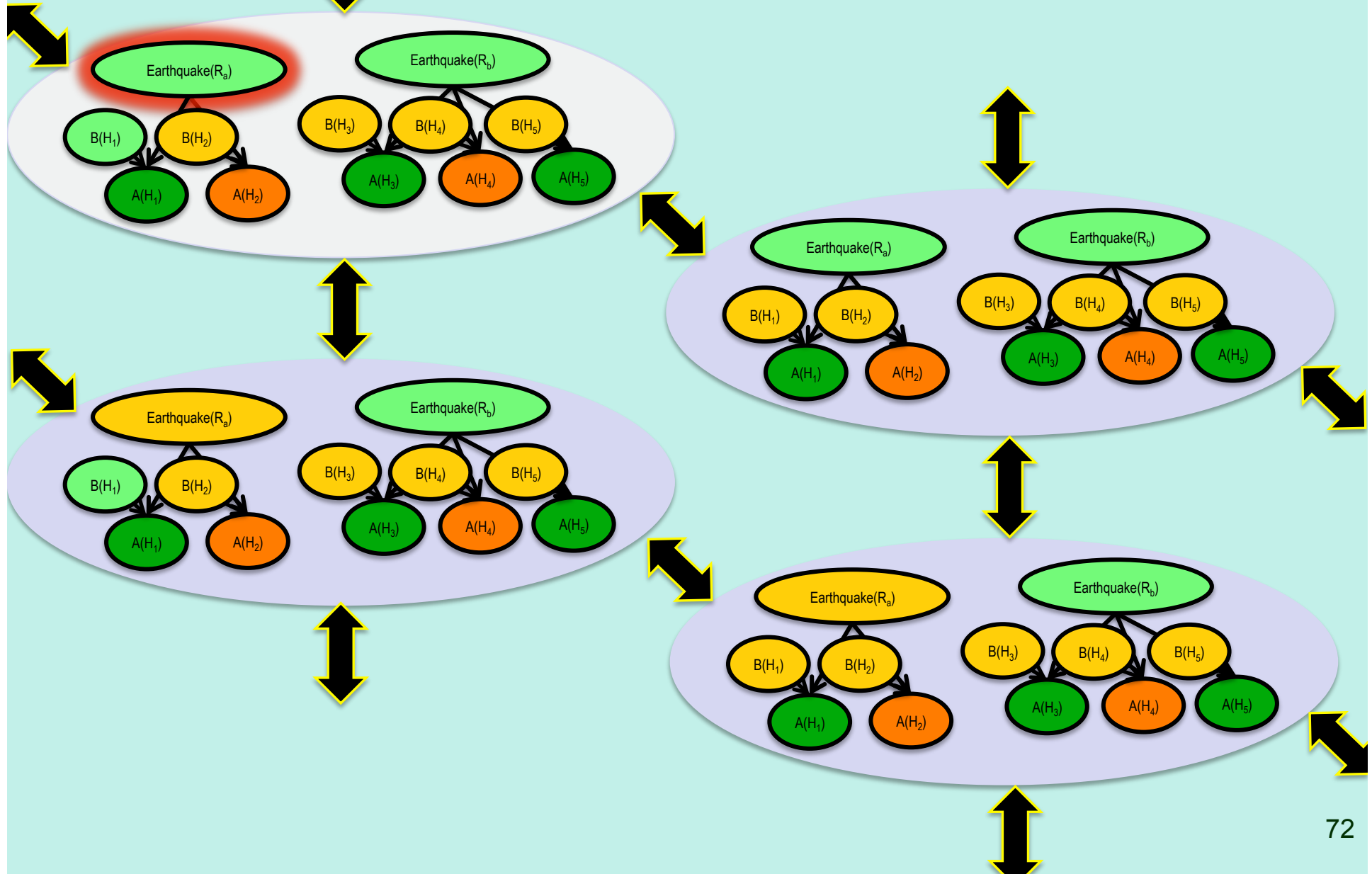
Theorem: BLOG inference algorithms (rejection sampling, importance sampling, MCMC) converge* to correct posteriors for any well-formed model, for any finitely evaluable first-order query

Algorithms dynamically construct finite partial worlds with ground-atom variables directly relevant to query and evidence

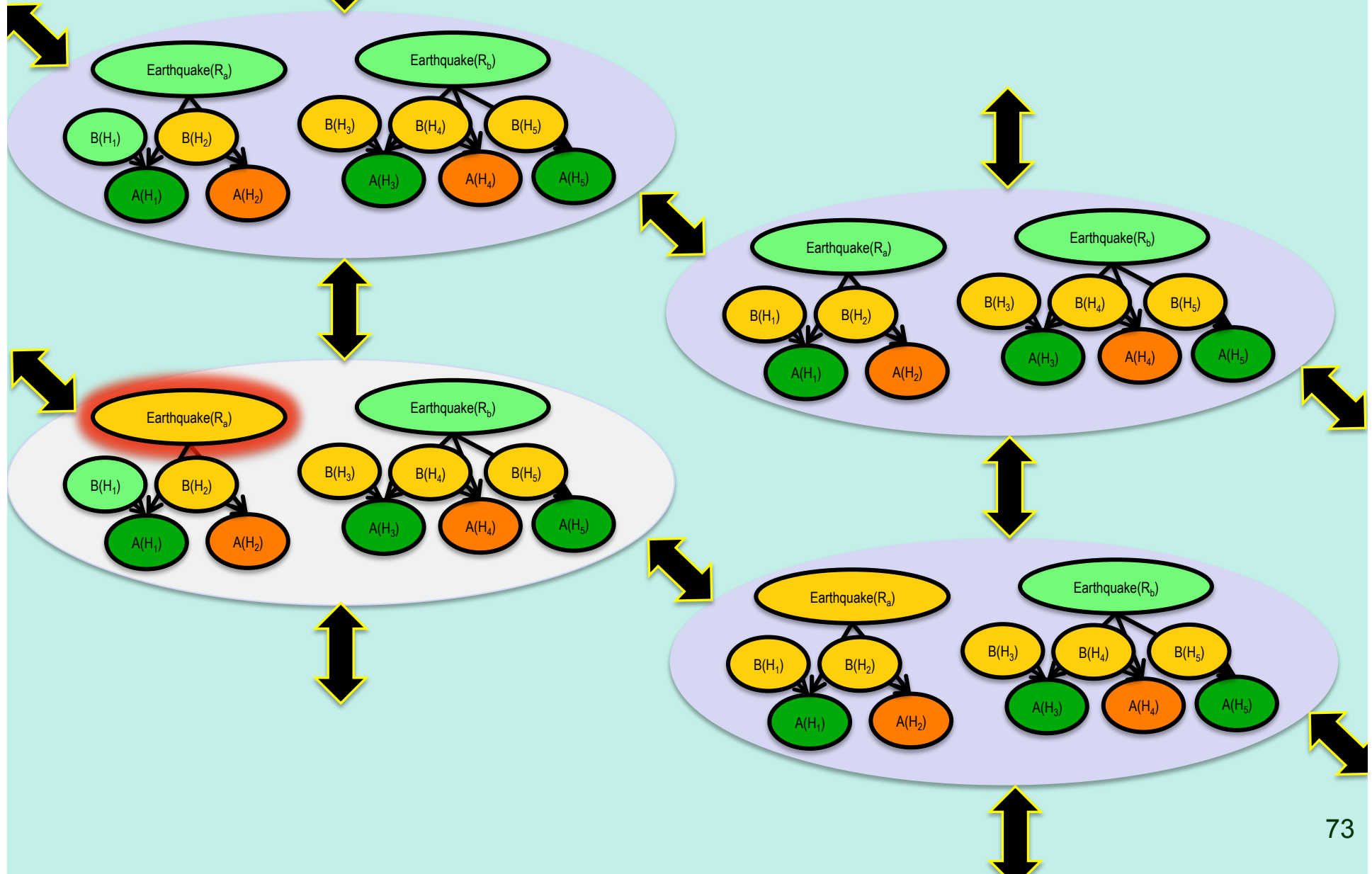
MCMC on values



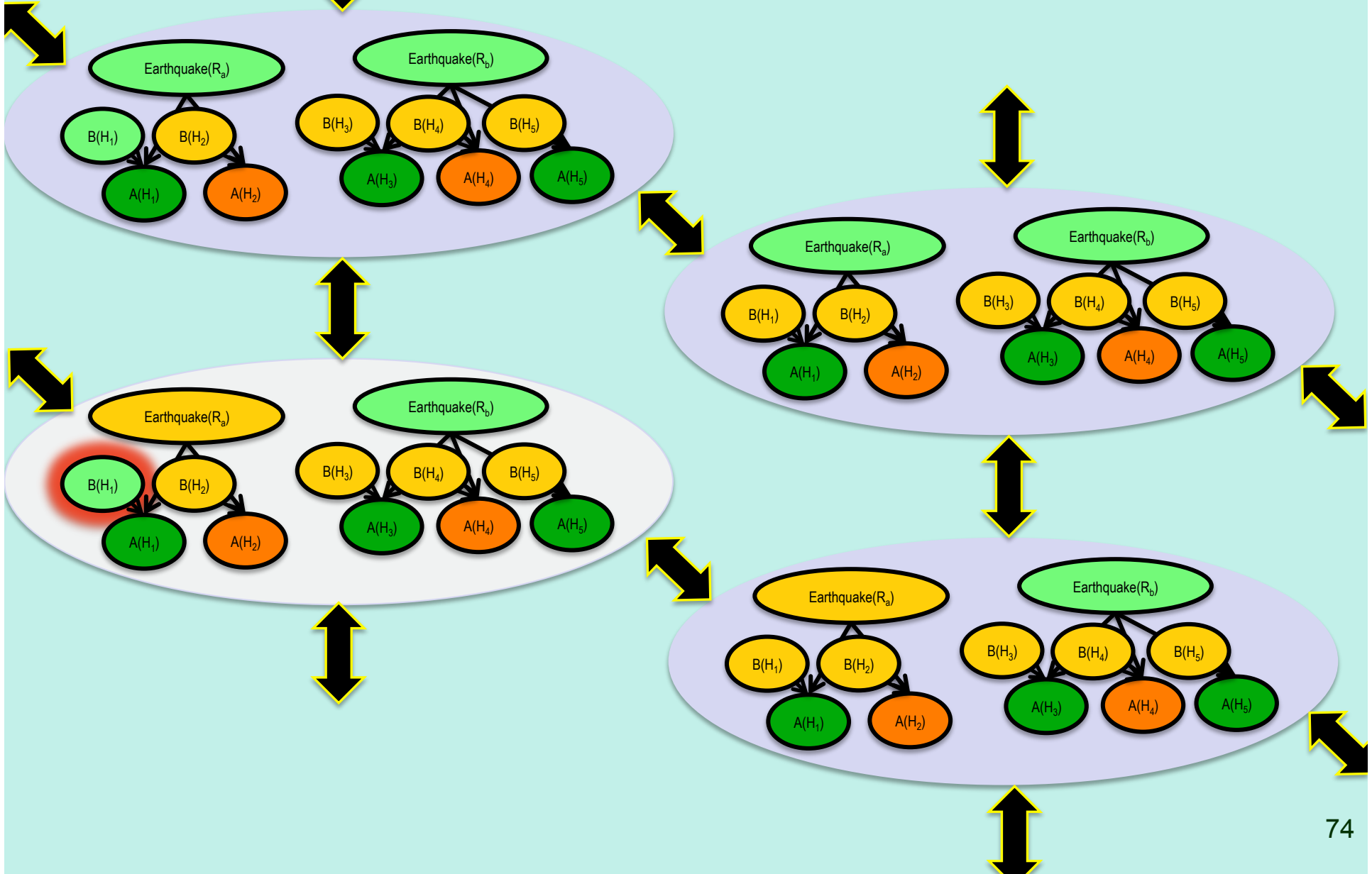
MCMC on values



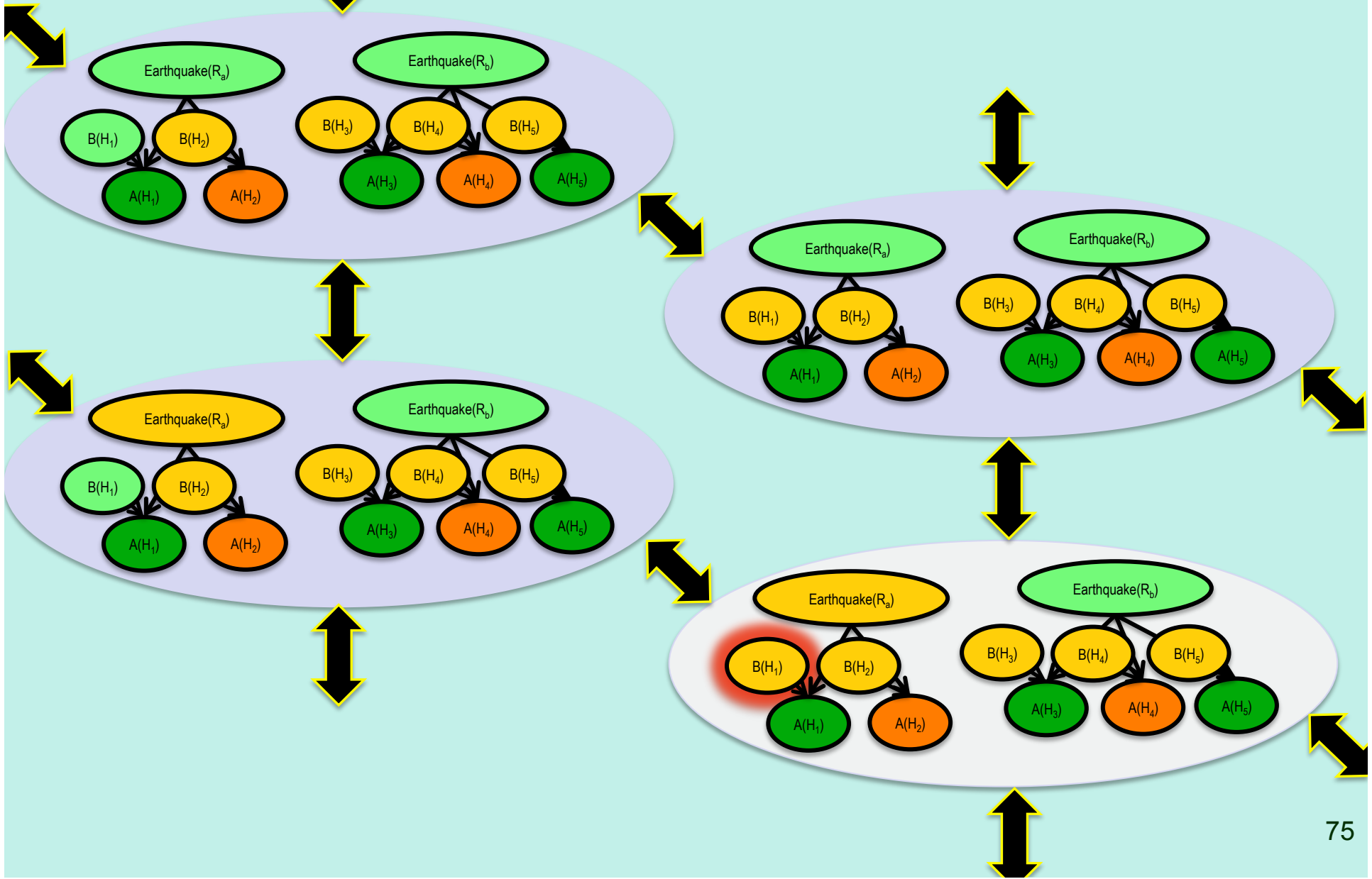
MCMC on values

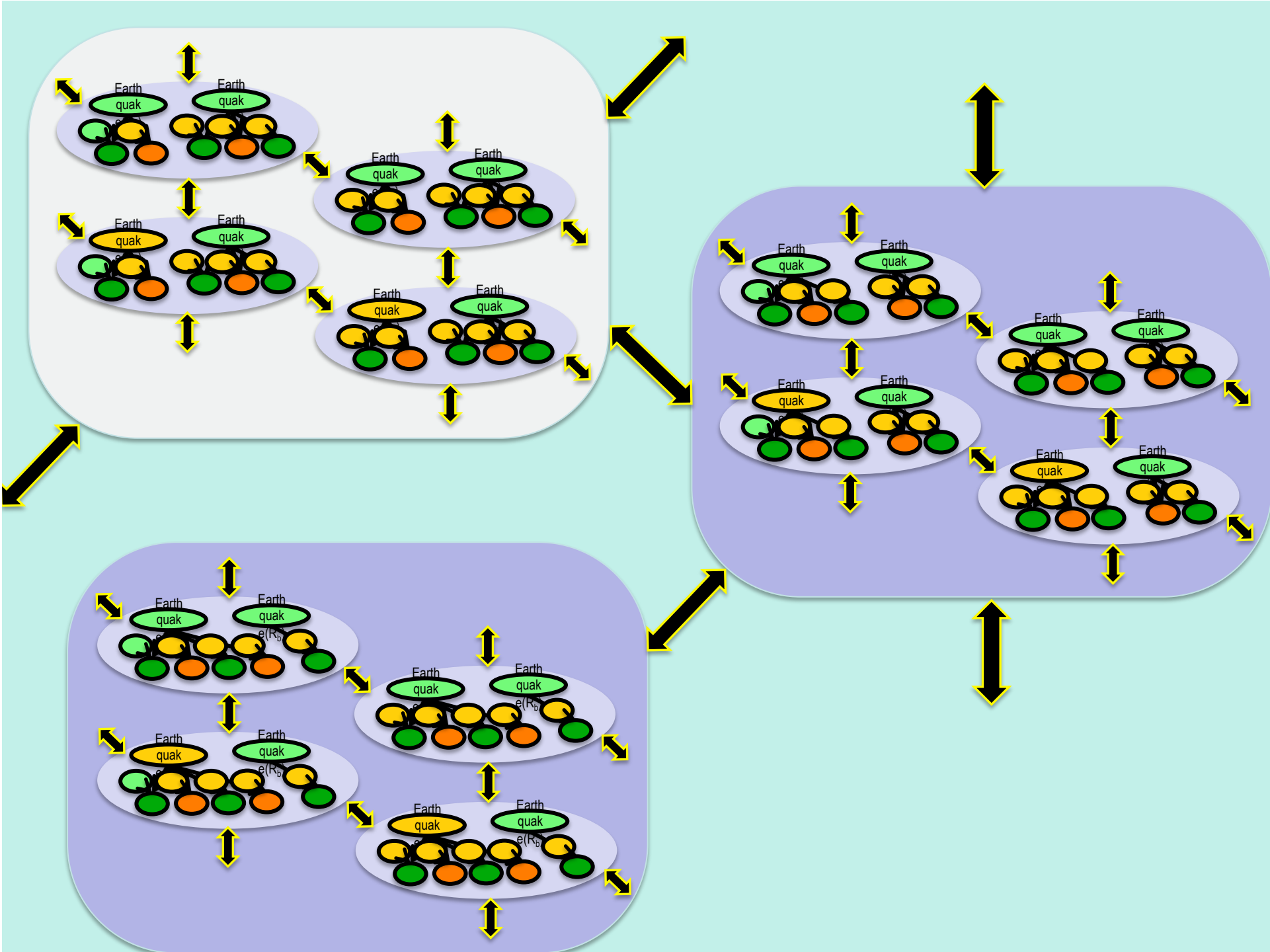


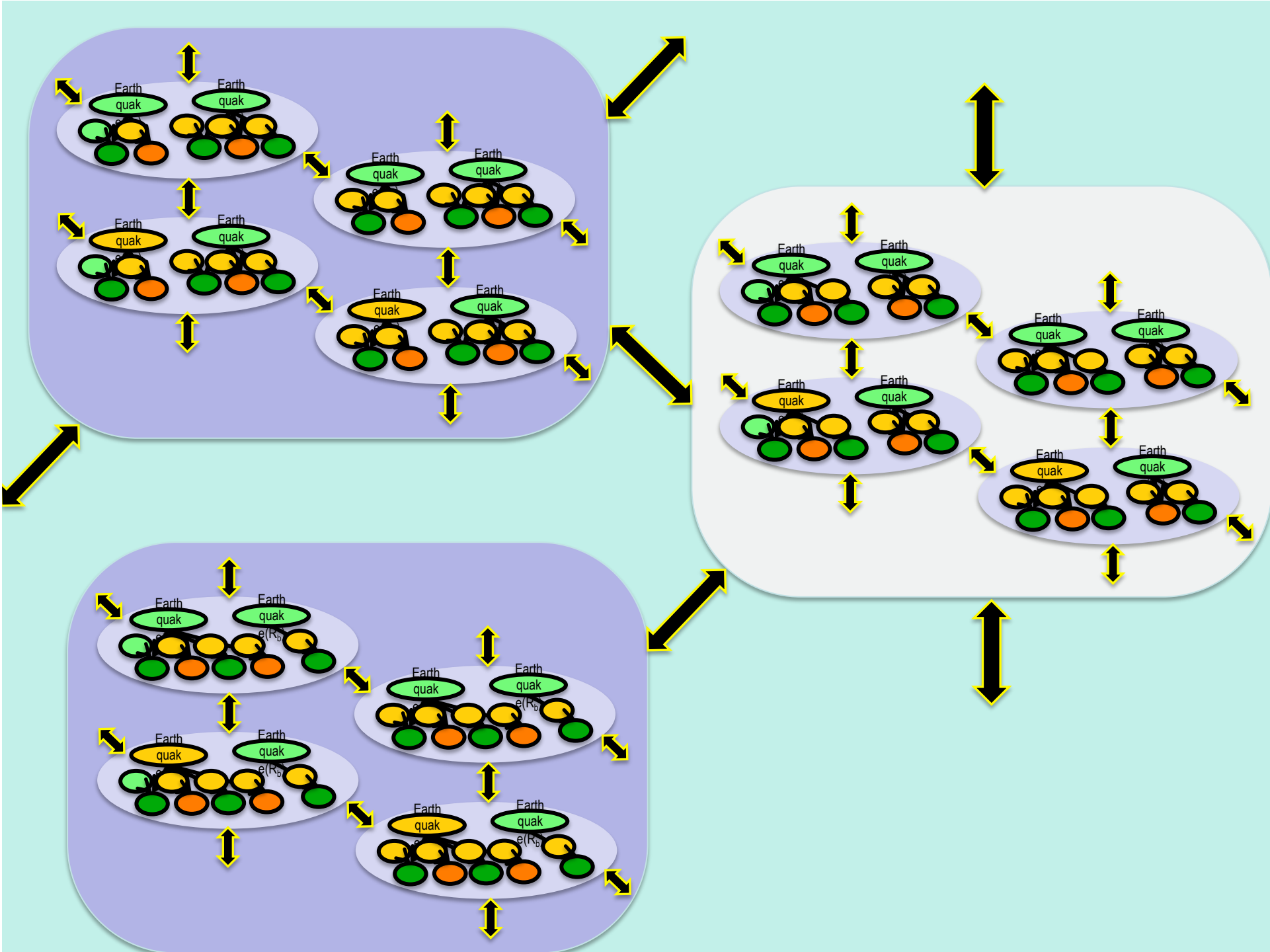
MCMC on values

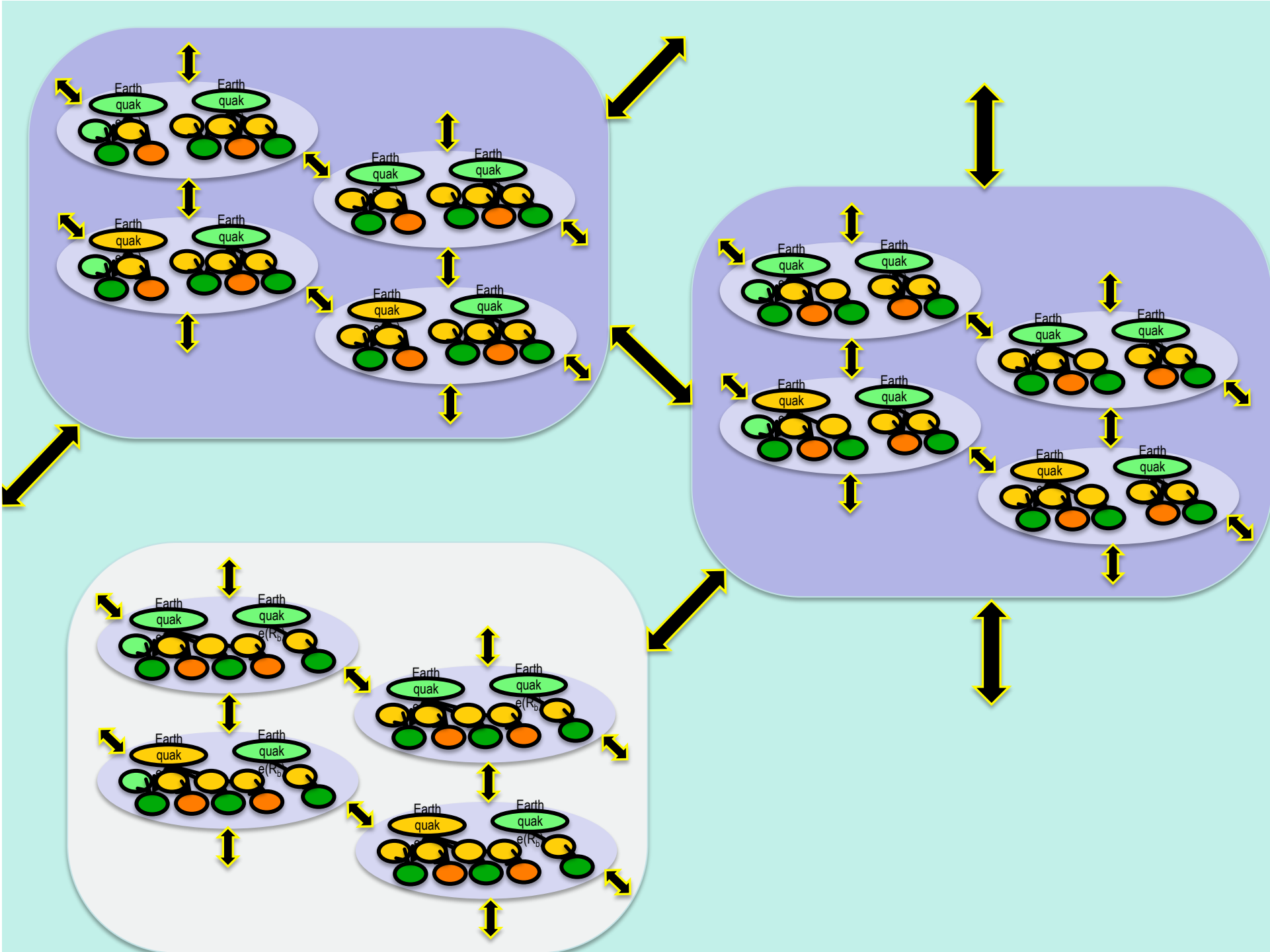


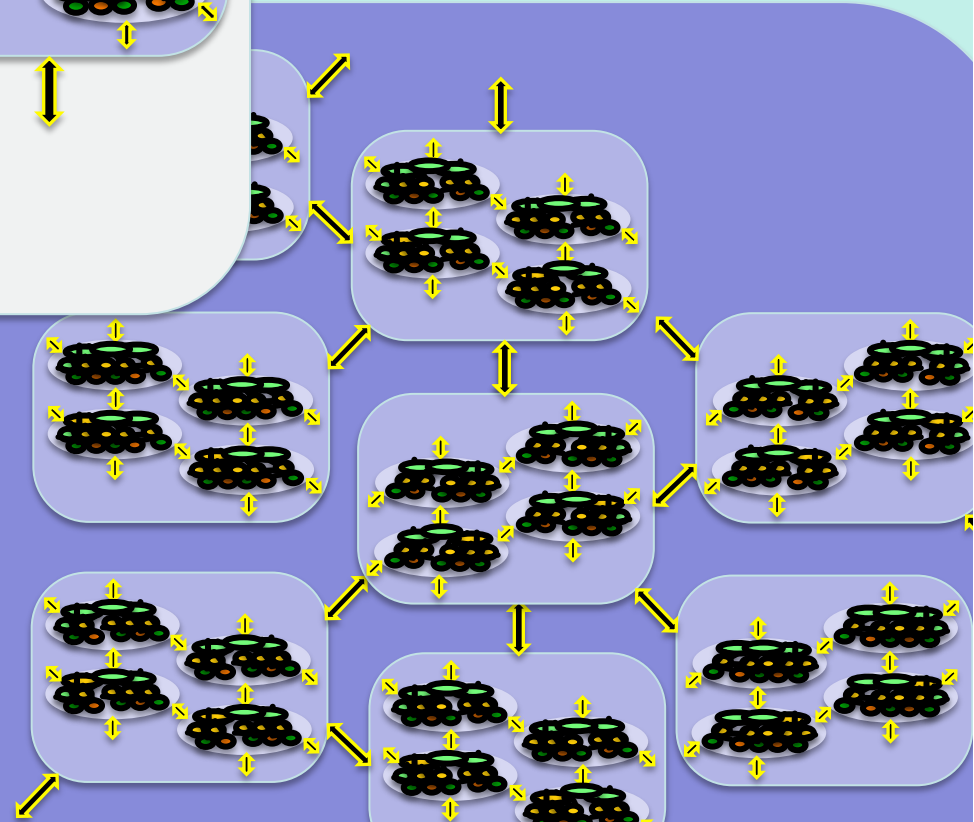
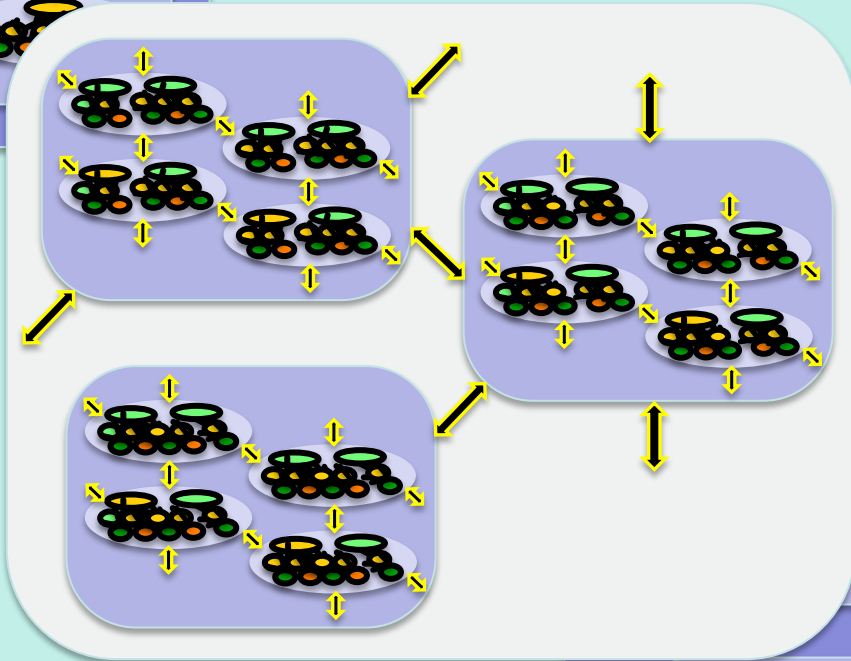
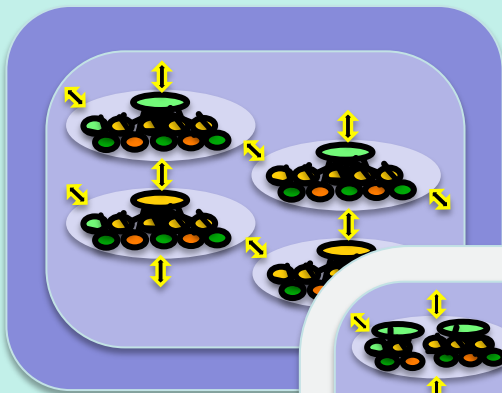
MCMC on values

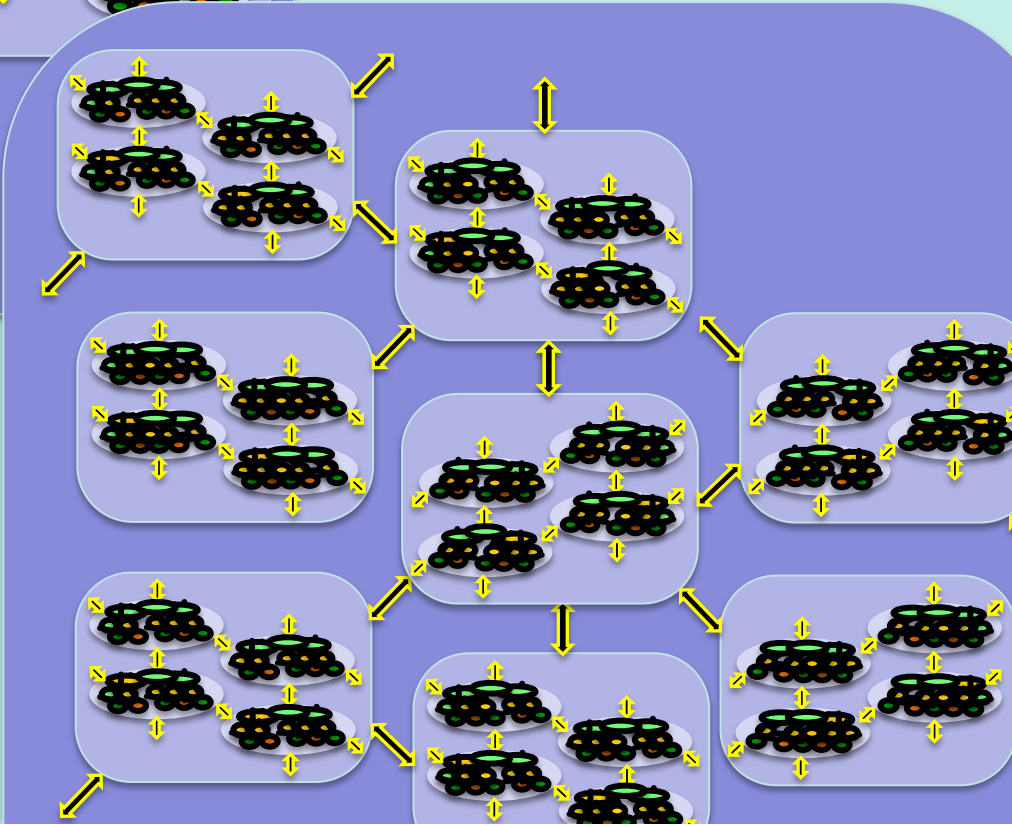
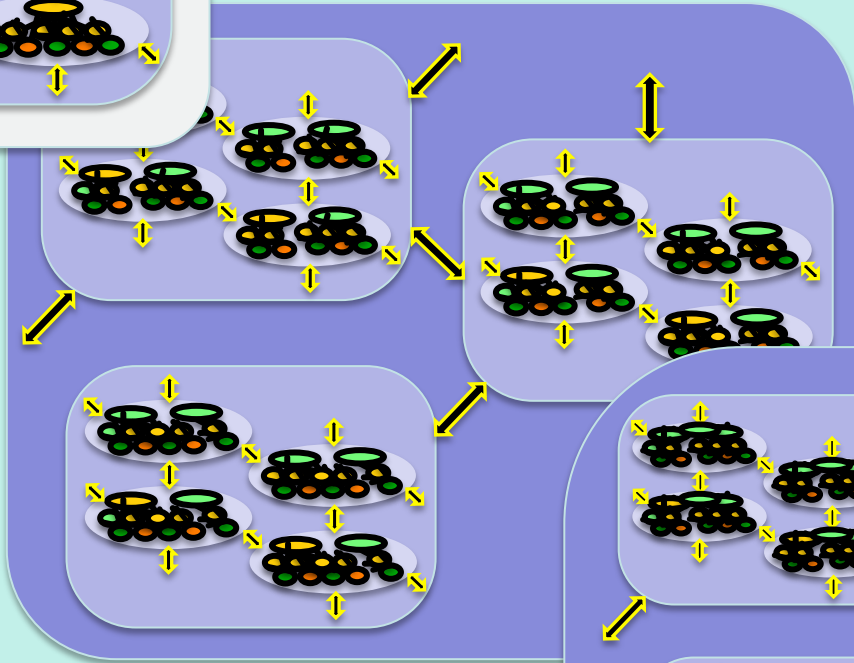
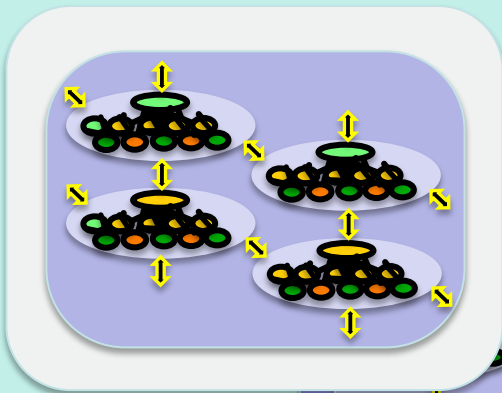


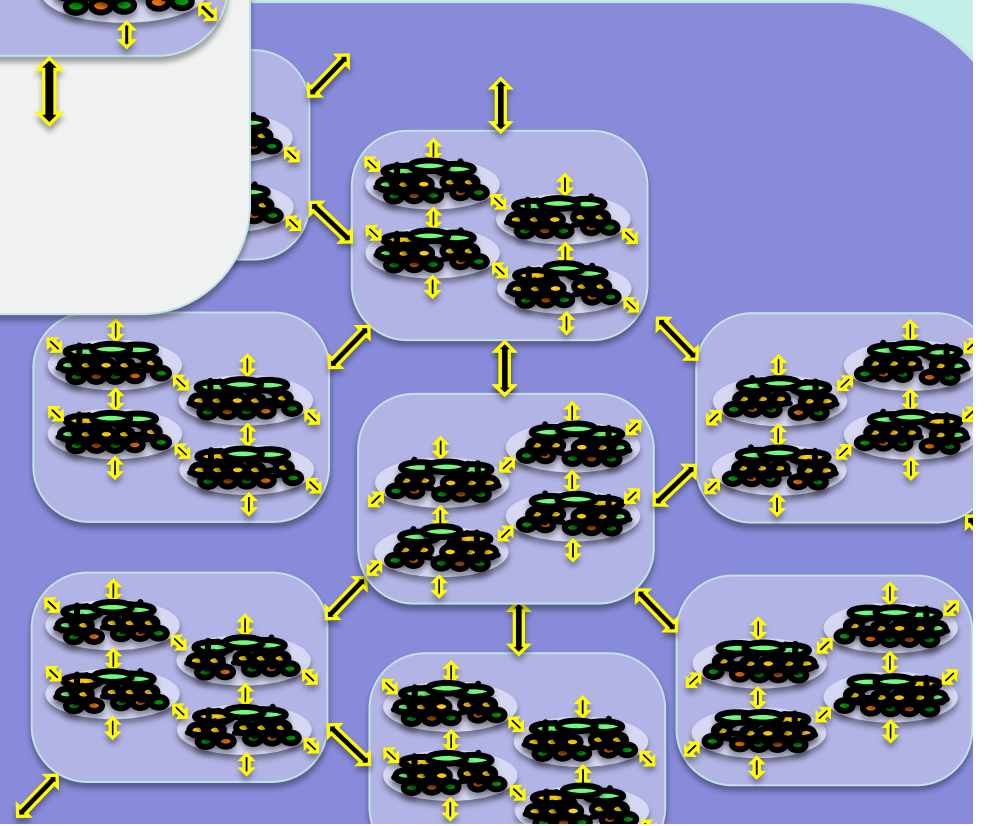
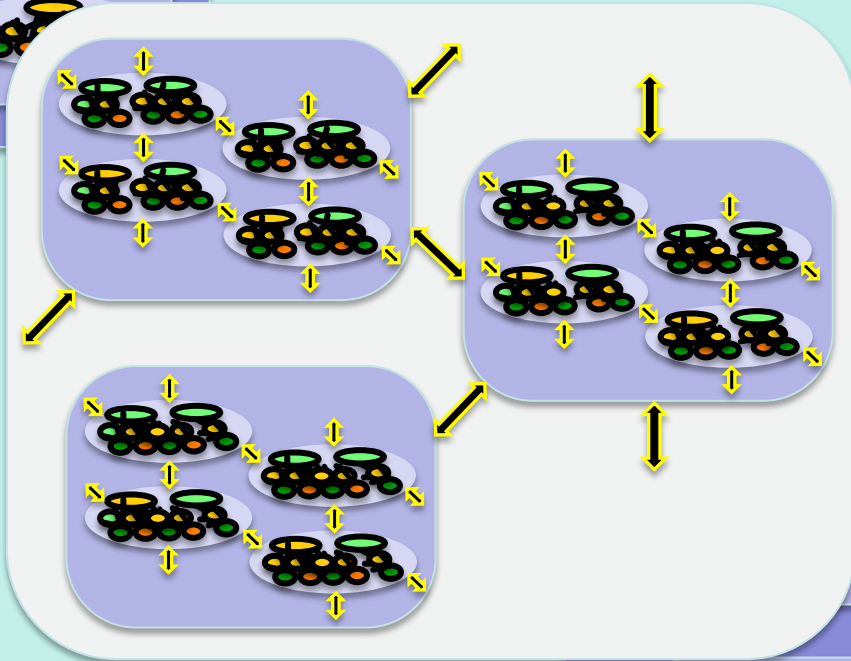
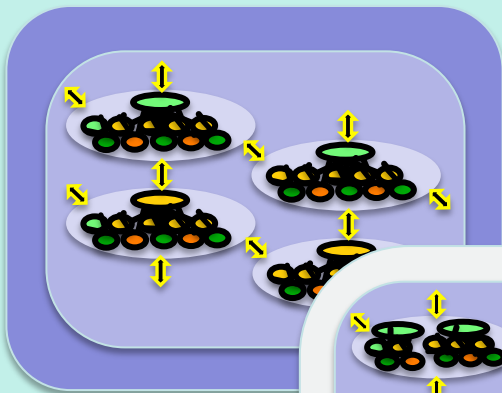


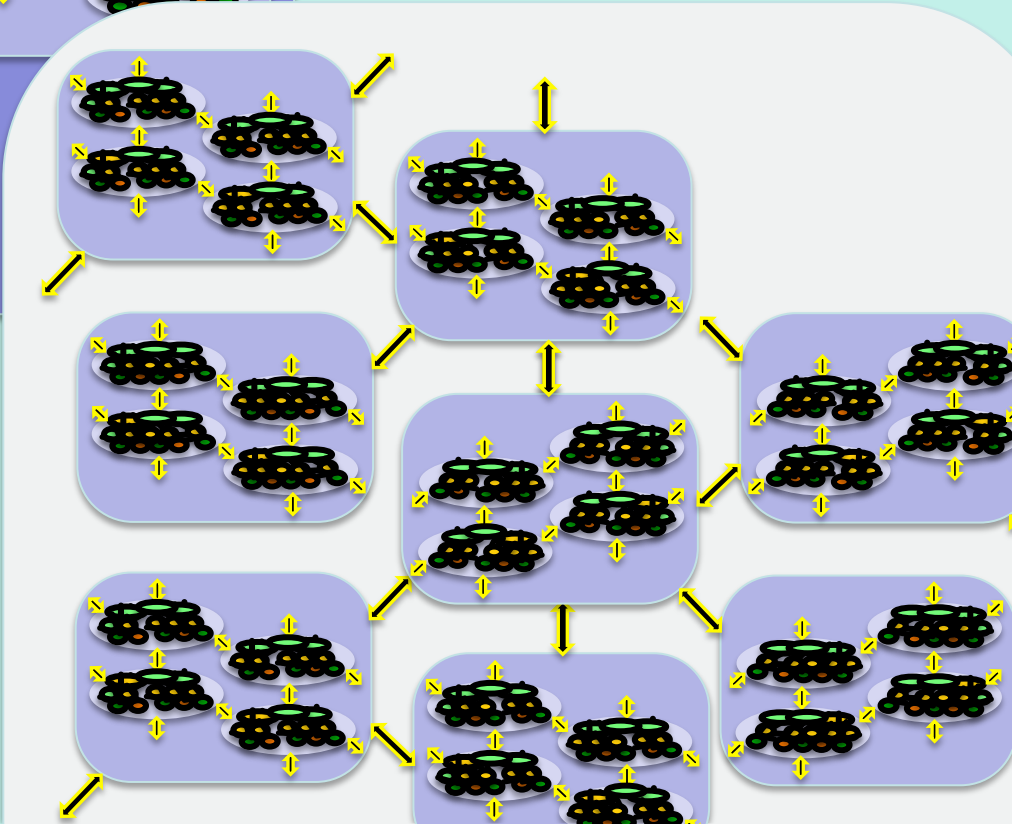
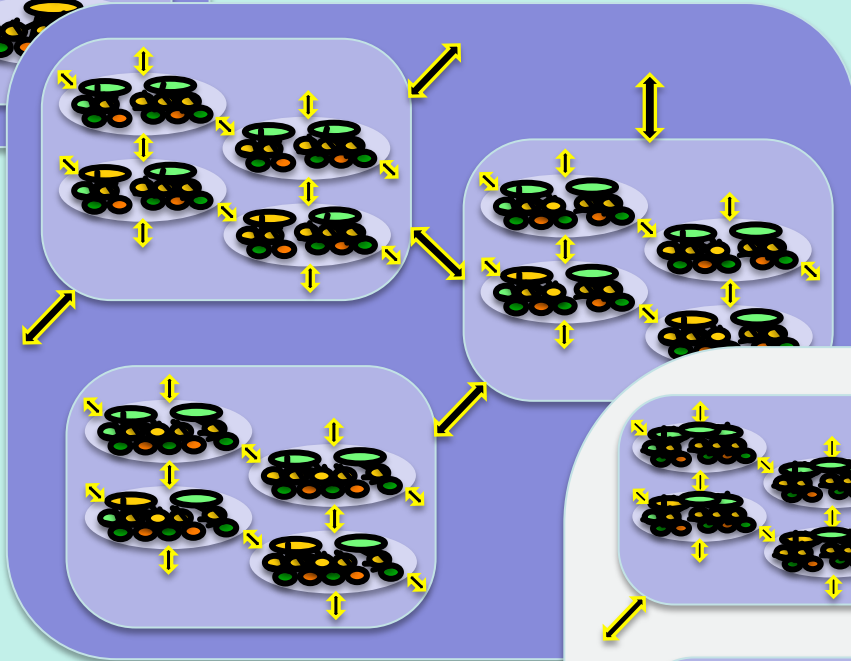
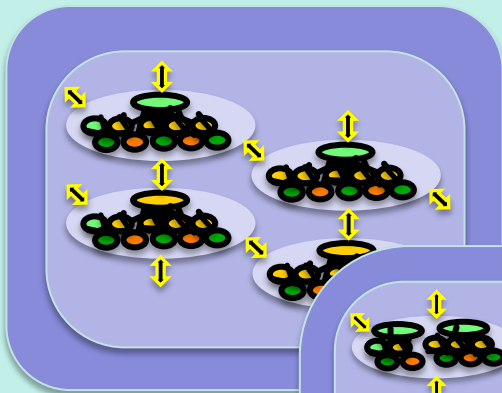












Inference

- Efficient inference is the bottleneck
 - Real-world applications use special-purpose inference
- A substantial engineering problem
 - Modular design with “plug-in” expert samplers
 - Optimizing compiler technology to reduce overhead
 - Data and process parallelism
 - Incremental query evaluation (cf database systems)

Application: CTBT

- Bans testing of nuclear weapons on earth
 - Allows outside inspection of 1000km² (18km radius)
- 183/195 states have signed
- 158/195 have ratified
- Need 8 more ratifications including US, China
- US Senate refused to ratify in 1998
 - “too hard to monitor”

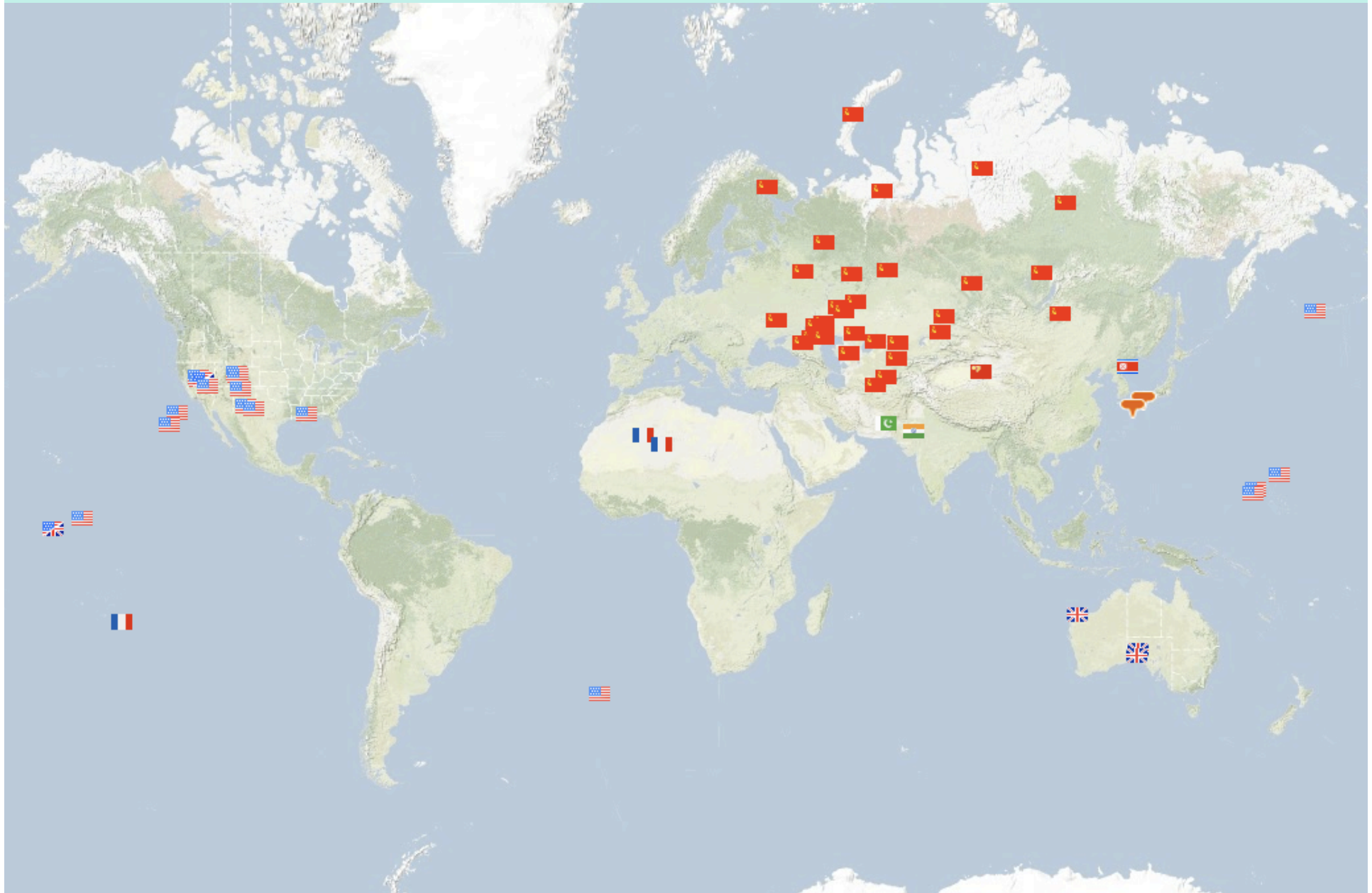
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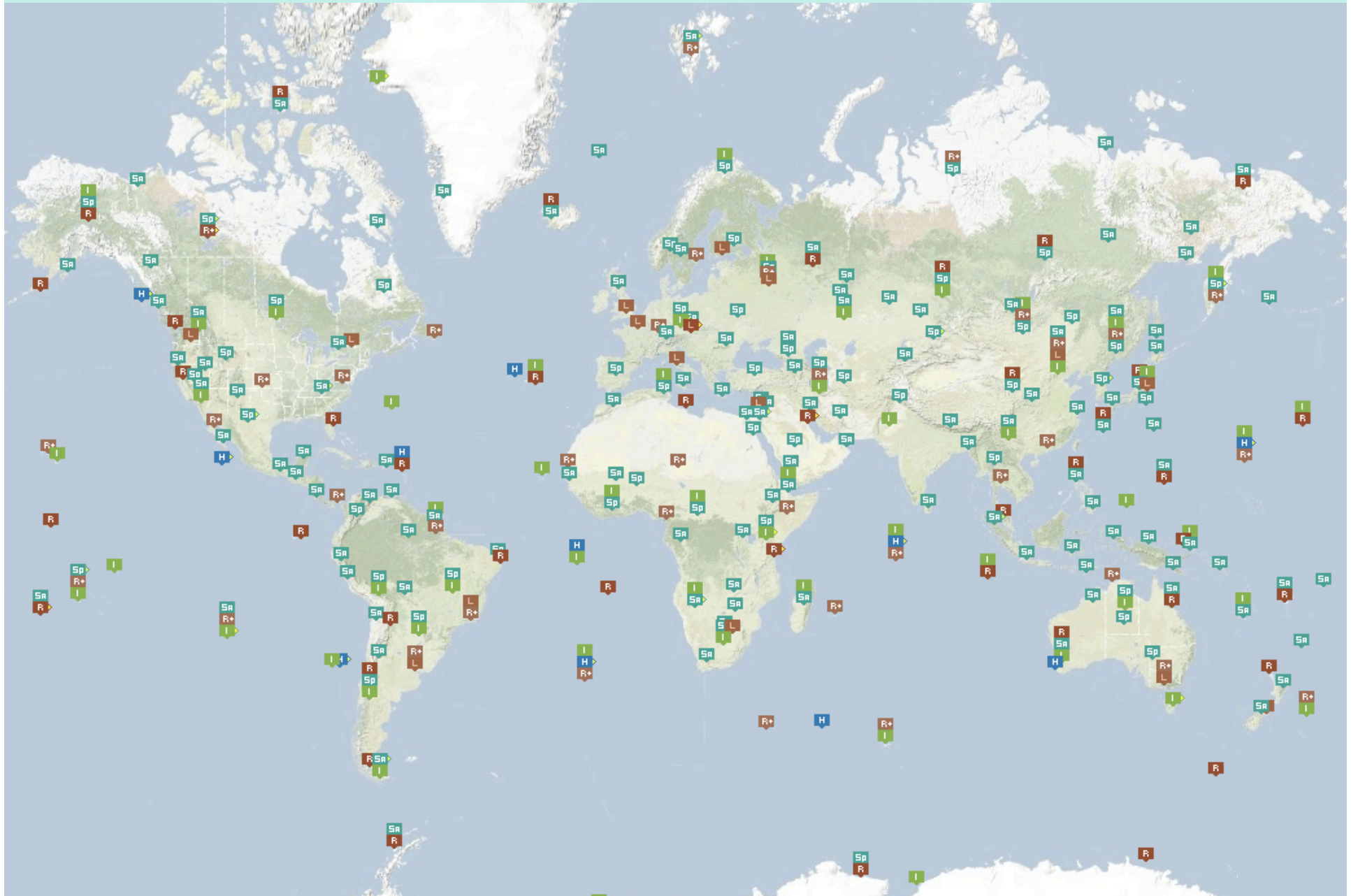
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- Need 8 more ratifications including US, China
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 - “too hard to monitor”

2053 nuclear explosions, 300K deaths





254 monitoring stations



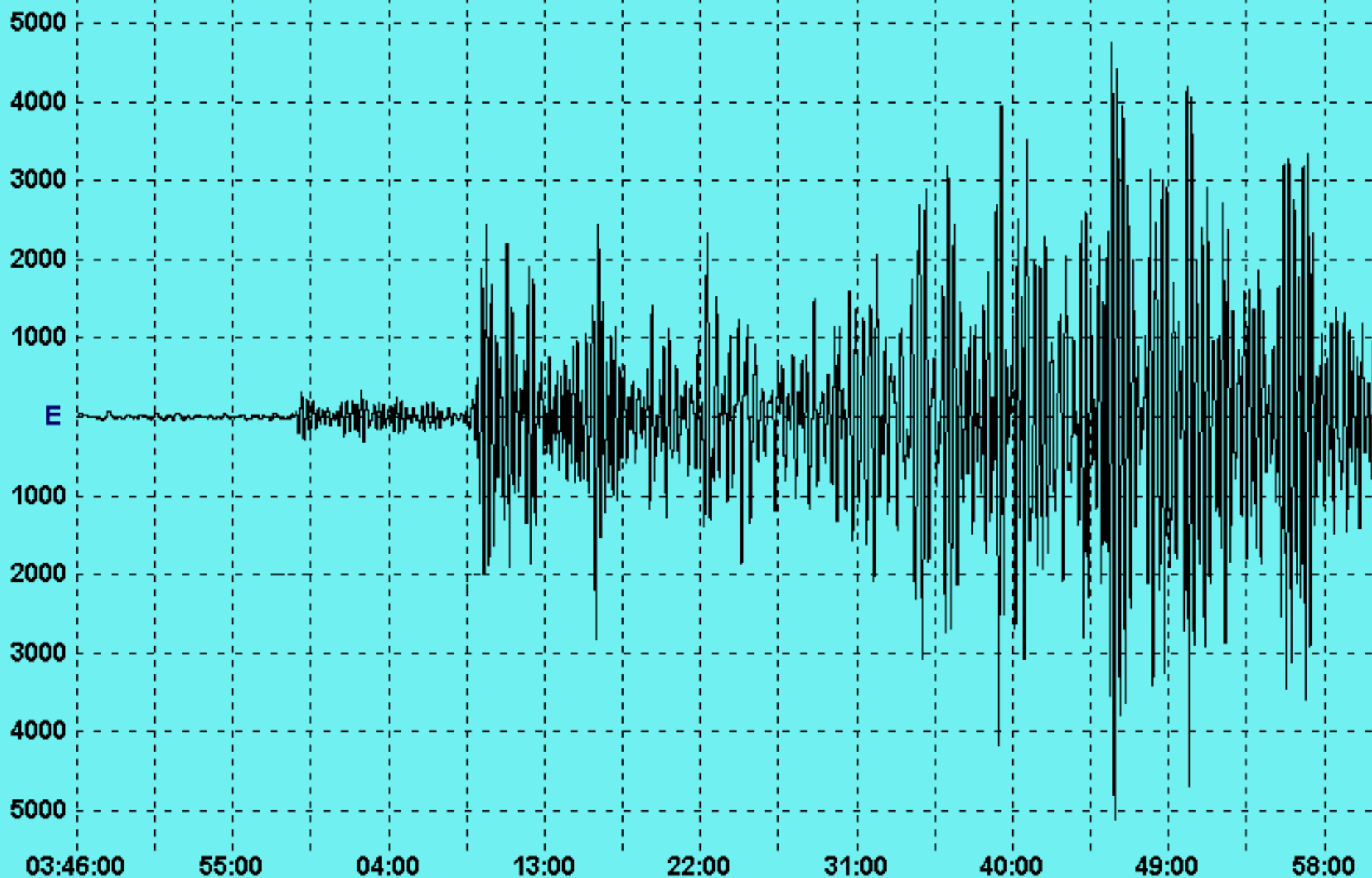
Global seismic monitoring

- *Given*: continuous waveform measurements from a global network of seismometer stations
- *Output*: a *bulletin* listing seismic *events*, with
 - *Time*
 - *Location (latitude, longitude)*
 - *Depth*
 - *Magnitude*

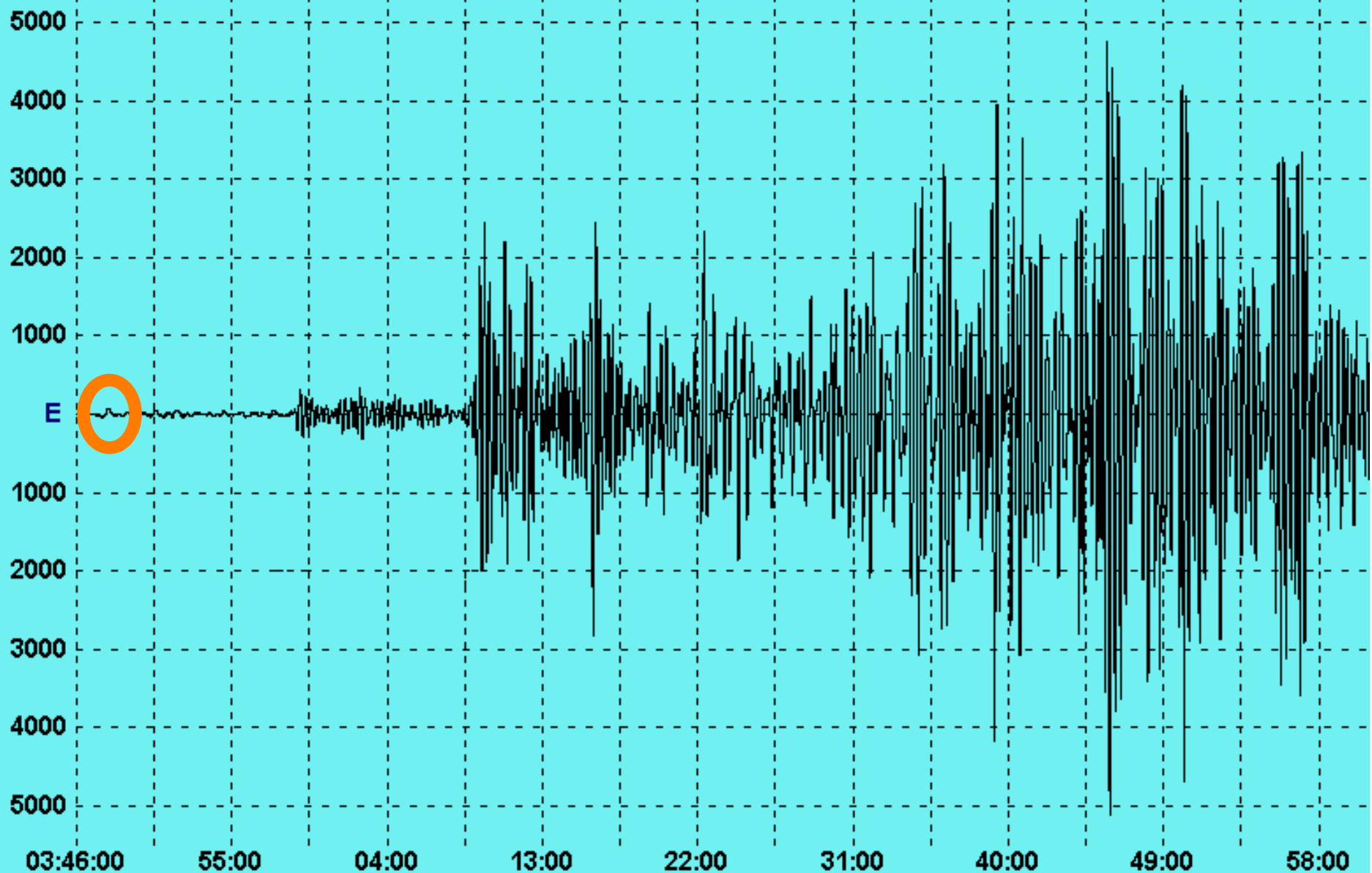
Why is this a hard problem?

- ~10 000 “detections” per day, *90% false*
- Signals take 15 minutes to several hours to traverse the earth, so they are all mixed up
- CTBTO system (**GA**→**SEL3**) developed over 10 years, \$100M software plus \$1B network
 - Finds 69% of significant events plus about twice as many spurious (nonexistent) events
 - 16 human analysts correct or discard SEL3 events, create new events, generate **LEB** (“ground truth”)
 - Unreliable below magnitude 4 (1kT)

Start: 3/26/02 3:45:05 UTC (L) Station: Edmonds WA 47.849N 122.328W Samples: 179975 SPS: 25
Comment: M6.5 9724 Km from Edmonds WA, SW RYUKYU ISL., JAPAN Max/Min: 4746/-5112 X: 1:15:00 Y: x1
Event Time: 03/26 03:45:48.0 Lat/Long: 23.54N 123.91E Depth: 33km 20.5mi Mag: M6.5
Org: 3:45:47.9 Diff: 10:36.9min Dist: 87.467deg 9724.3km 6038.8mi Mag: MI?? JB: 33



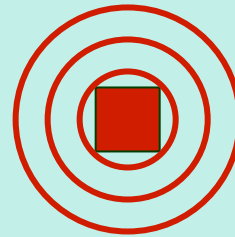
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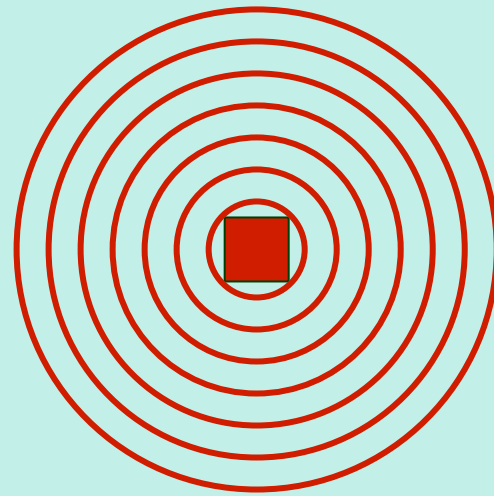


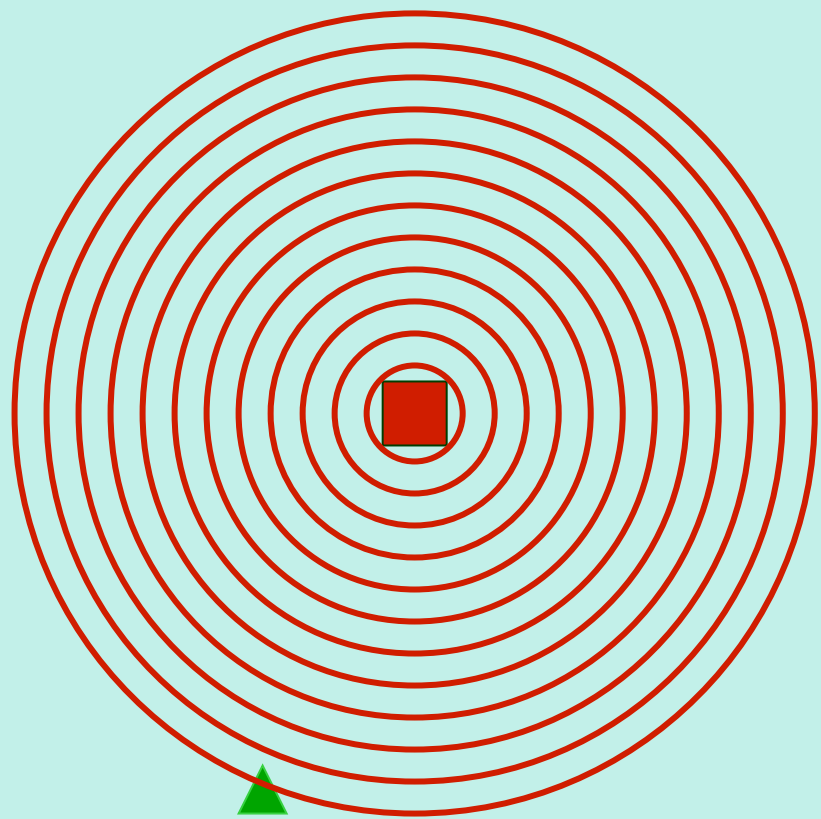
Very short course in seismology

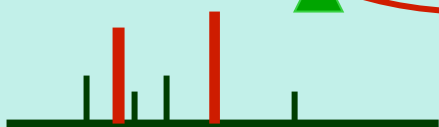
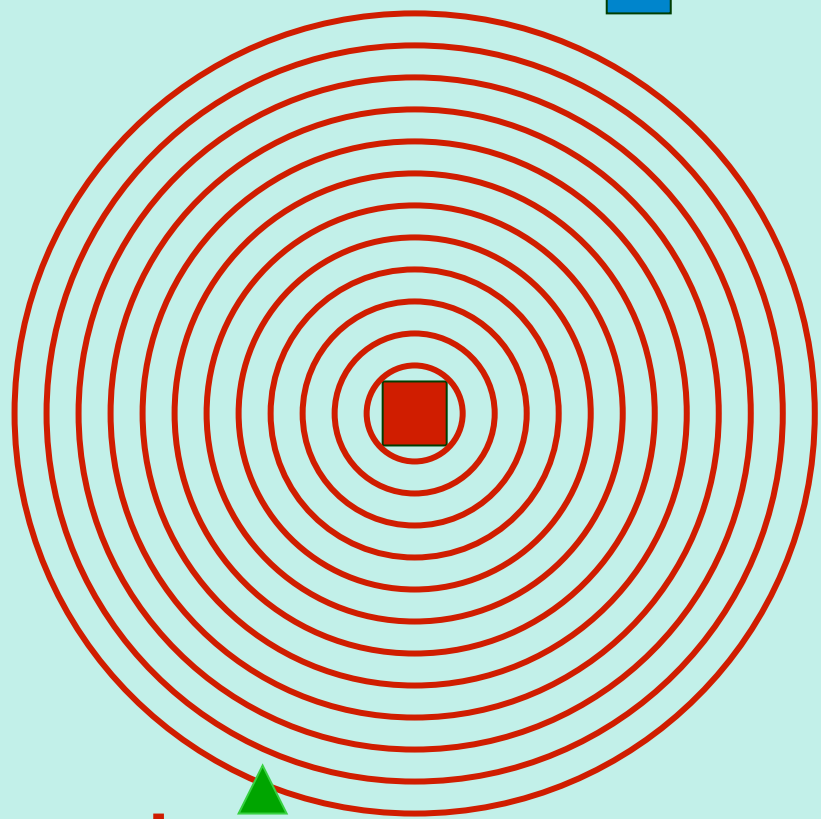


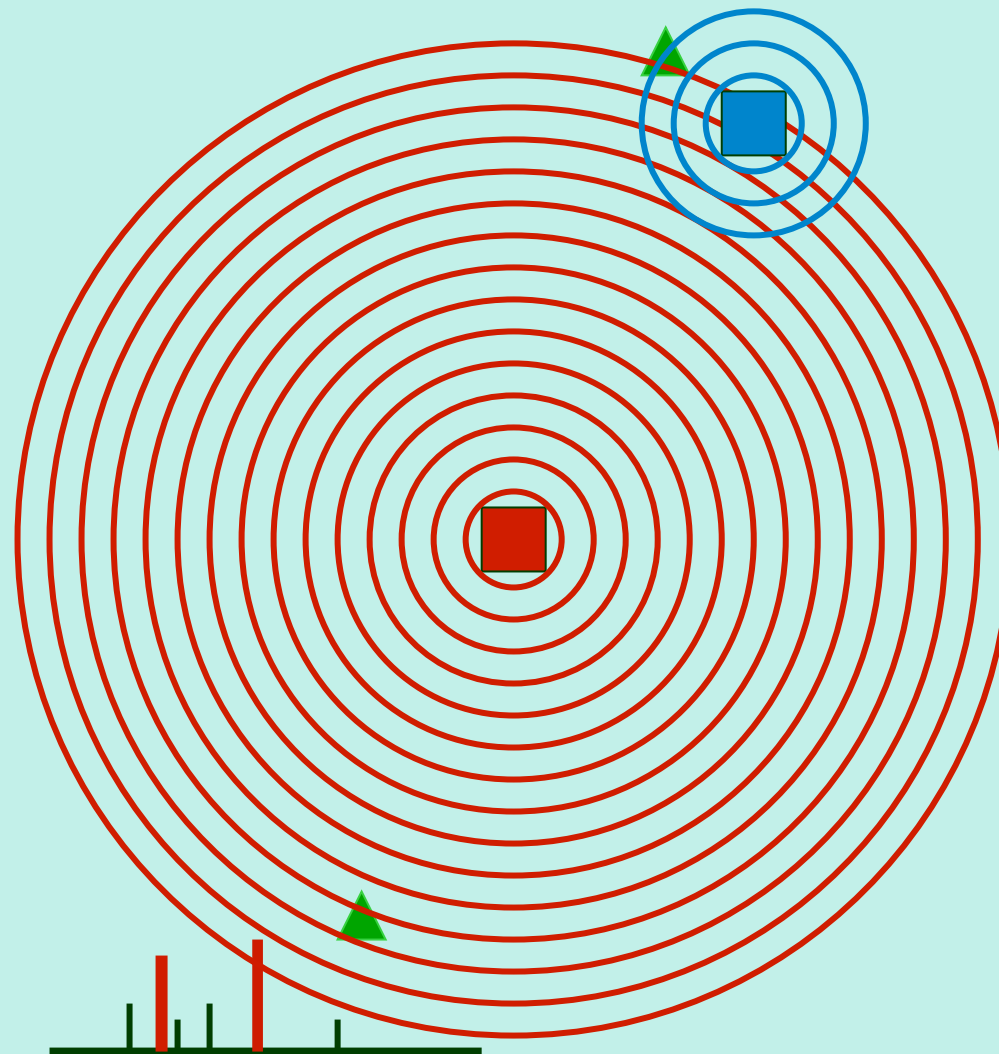


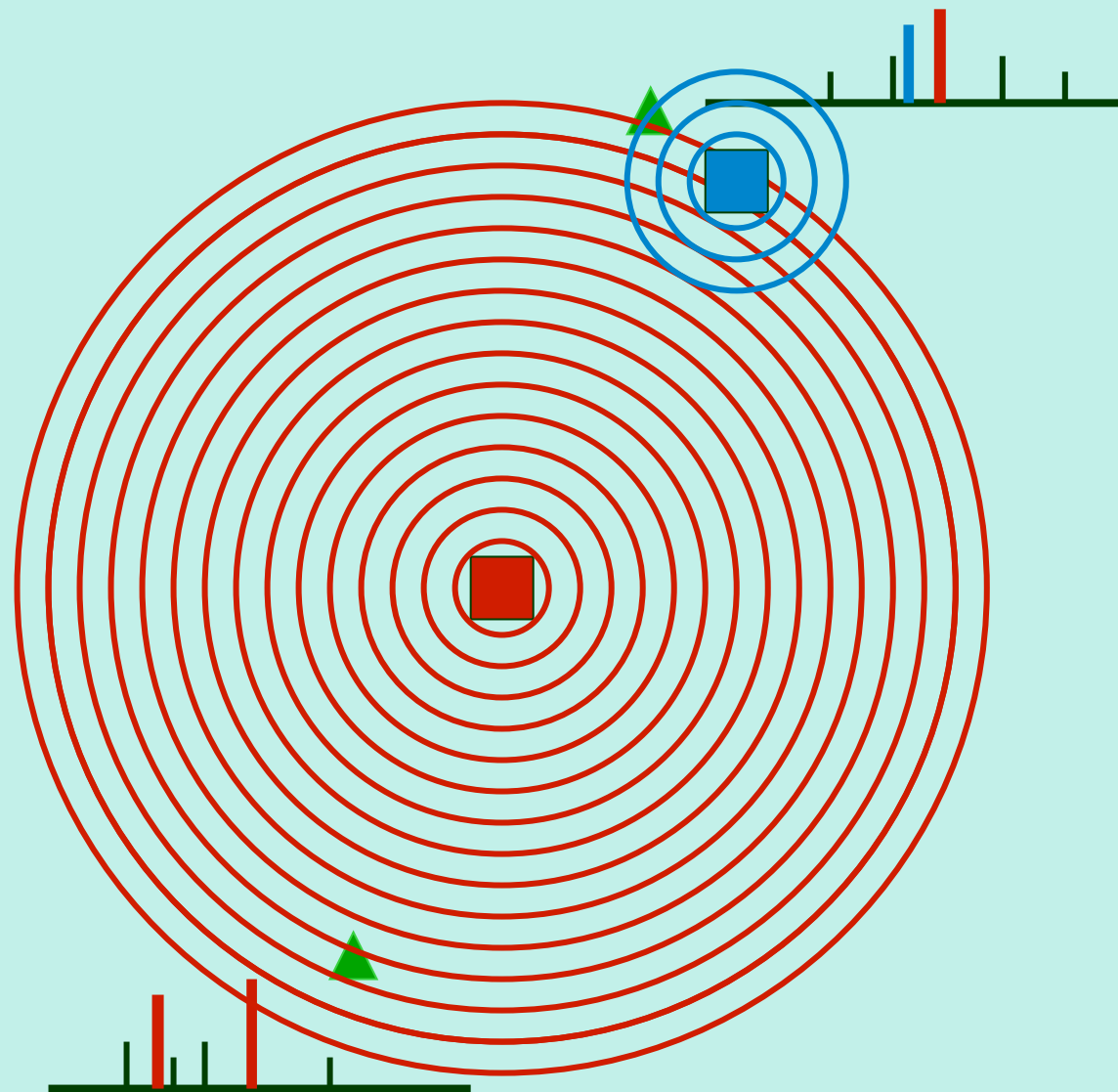


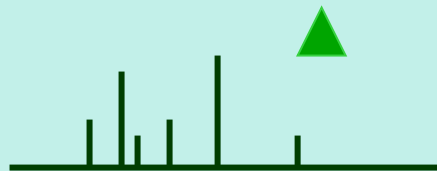
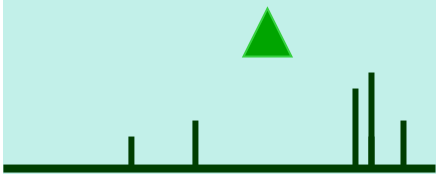
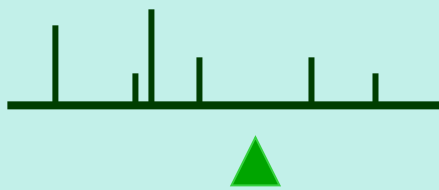




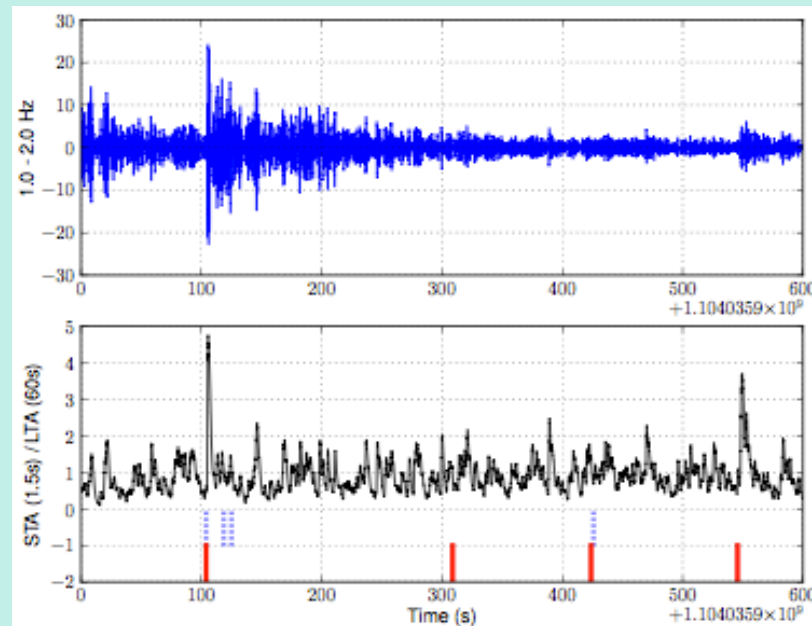








Detections



- Local spike in signal value; attributes are:
 - *Onset time**
 - *Amplitude**
 - *Azimuth** and *slowness** (= direction it arrives from)
 - *Phase** (= one of 14 distinct wave types: P, S, etc.)

Open-universe model

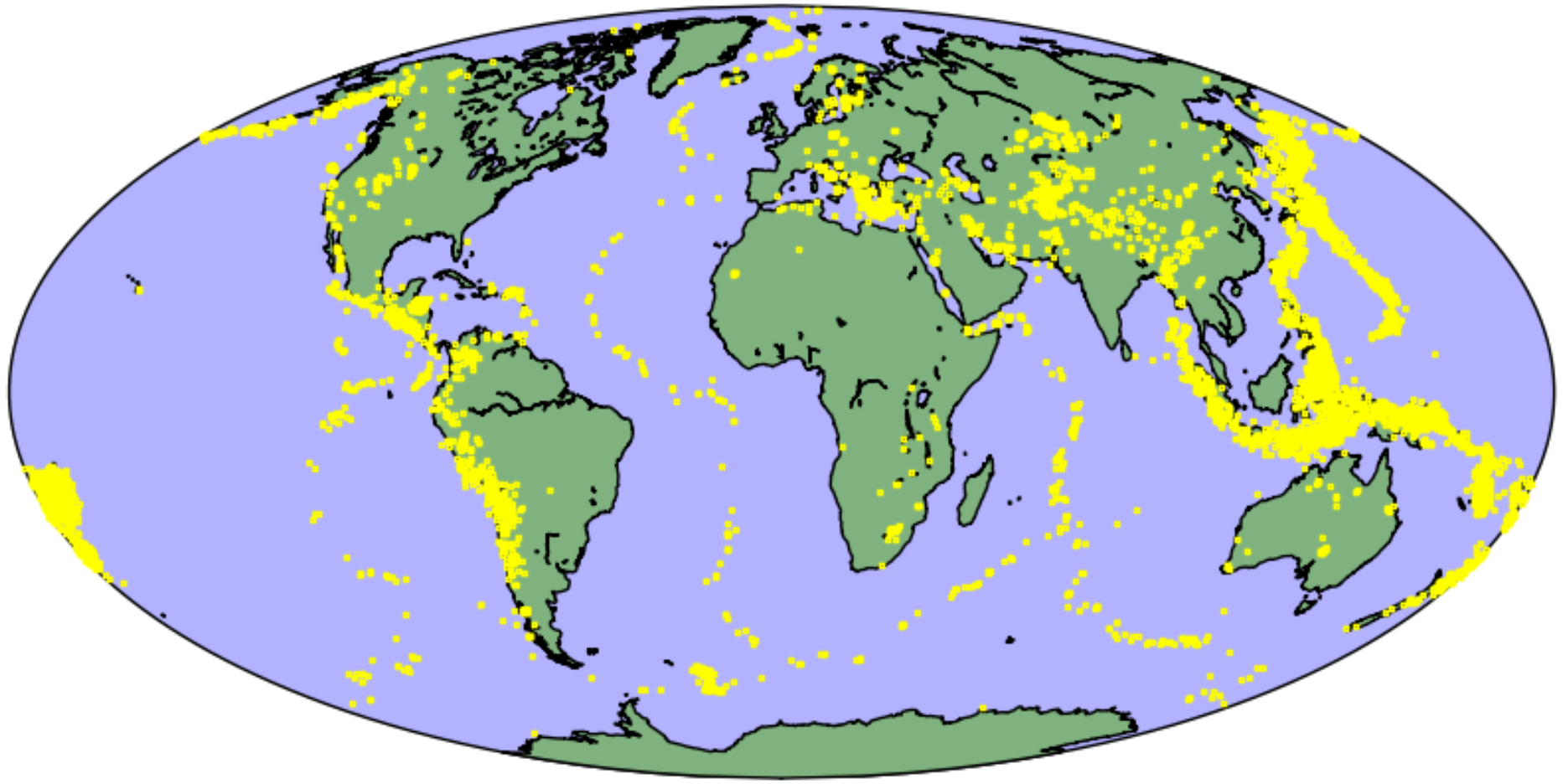
- Created a BLOG model describing
 - Event occurrence
 - Signal propagation
 - Signal detection probability
 - Measurement uncertainty
 - Noise processes producing false detections
- Wrote a fast inference algorithm for this model
- => [NET-VISA](#) (network vertically integrated seismic analysis)

#SeismicEvents ~ Poisson[$T \cdot \lambda_e$];
Time(e) ~ Uniform(0,T)
IsEarthQuake(e) ~ Bernoulli(.999);
Location(e) ~ if IsEarthQuake(e) then SpatialPrior() else UniformEarthDistribution();
Depth(e) ~ if IsEarthQuake(e) then Uniform[0,700] else 0;
Magnitude(e) ~ Exponential(log(10));
IsDetected(e,p,s) ~ Logistic[weights(s,p)](Magnitude(e), Depth(e), Distance(e,s));
#Detections(site = s) ~ Poisson[$T \cdot \lambda_f(s)$];
#Detections(event=e, phase=p, station=s) = if IsDetected(e,p,s) then 1 else 0;
OnsetTime(a,s) ~ if (event(a) = null) then Uniform[0,T] else
Time(event(a)) + GeoTravelTime(Distance(event(a),s),Depth(event(a)),phase(a))
+ Laplace($\mu_t(s)$, $\sigma_t(s)$)
Amplitude(a,s) ~ If (event(a) = null) then NoiseAmplitudeDistribution(s)
else AmplitudeModel(Magnitude(event(a)), Distance(event(a),s),Depth(event(a)),phase(a))
Azimuth(a,s) ~ If (event(a) = null) then Uniform(0, 360)
else GeoAzimuth(Location(event(a)),Depth(event(a)),phase(a),Site(s)) + Laplace(0, $\sigma_a(s)$)
Slowness(a,s) ~ If (event(a) = null) then Uniform(0,20)
else GeoSlowness(Location(event(a)),Depth(event(a)),phase(a),Site(s)) + Laplace(0, $\sigma_a(s)$)
ObservedPhase(a,s) ~ CategoricalPhaseModel(phase(a))

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Event Locations



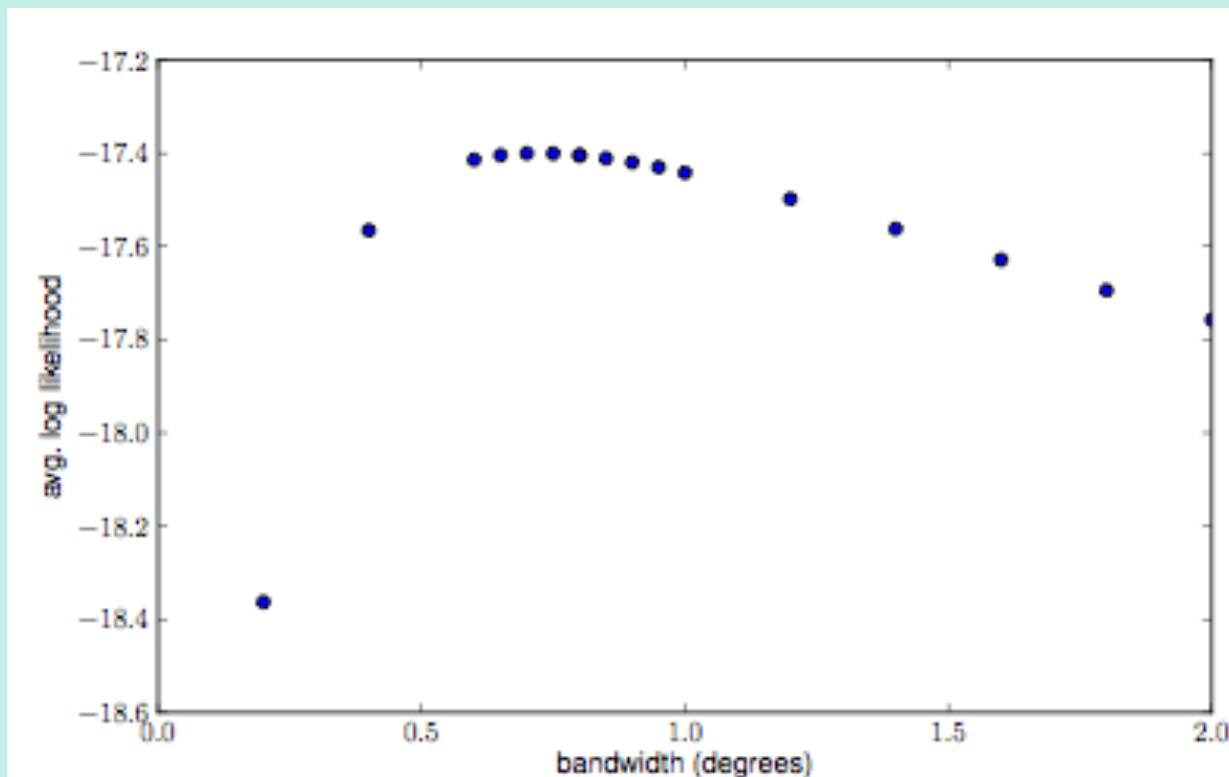
Estimating the location prior

- Kernel density estimate plus uniform component:

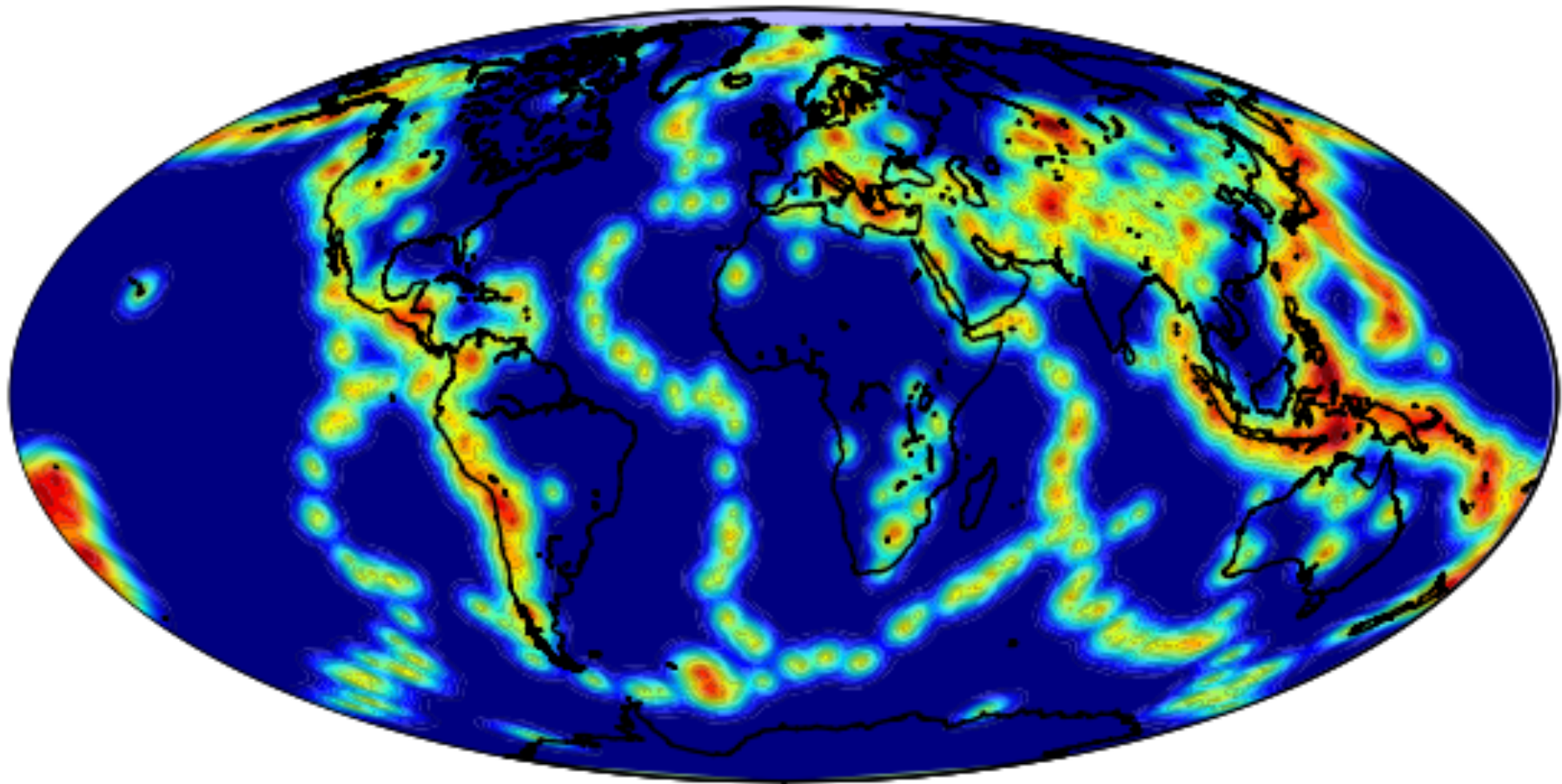
$$P_{\theta,l}(e_l) = .001 \frac{1}{4\pi R^2} + .999 \frac{1}{H} \sum_{h=1}^H K_{b,s_l^h}(e_l)$$

$$K_{b,x}(y) = \frac{1 + 1/b^2}{2\pi R^2} \frac{\exp(-\Delta_{xy}/b)}{1 + \exp(-\pi/b)}$$

- Kernel width b estimated by LOOCV:



Event location prior

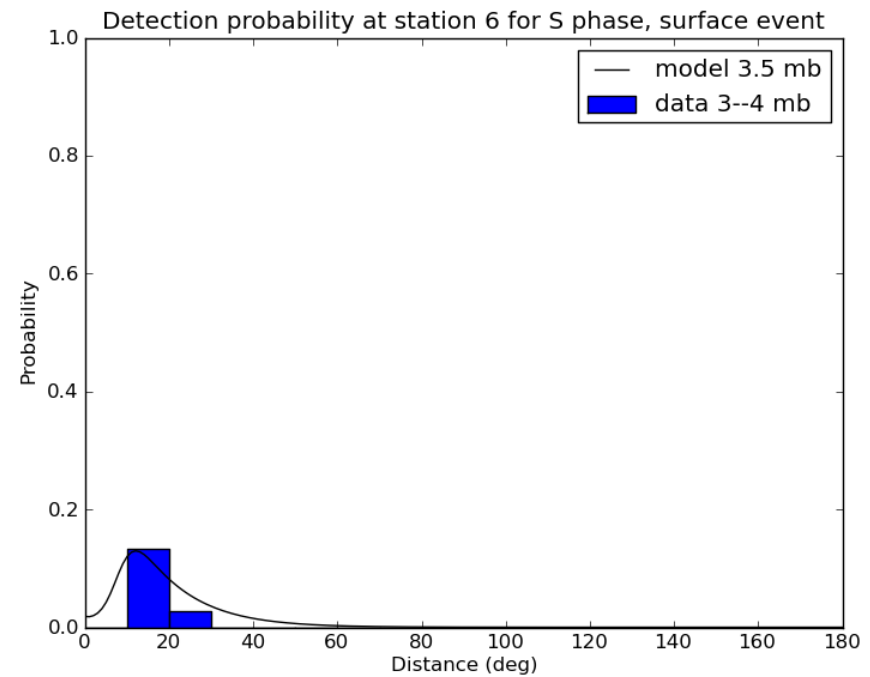
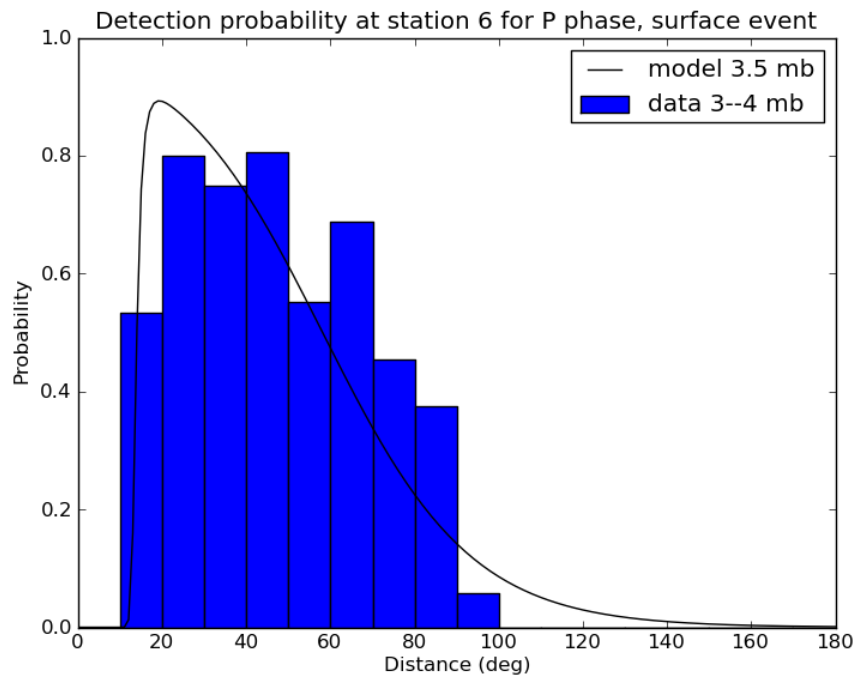


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ObservedPhase(a,s) ~ CategoricalPhaseModel(phase(a))

Detection probability as a function of distance (station 6, m_b 3.5)

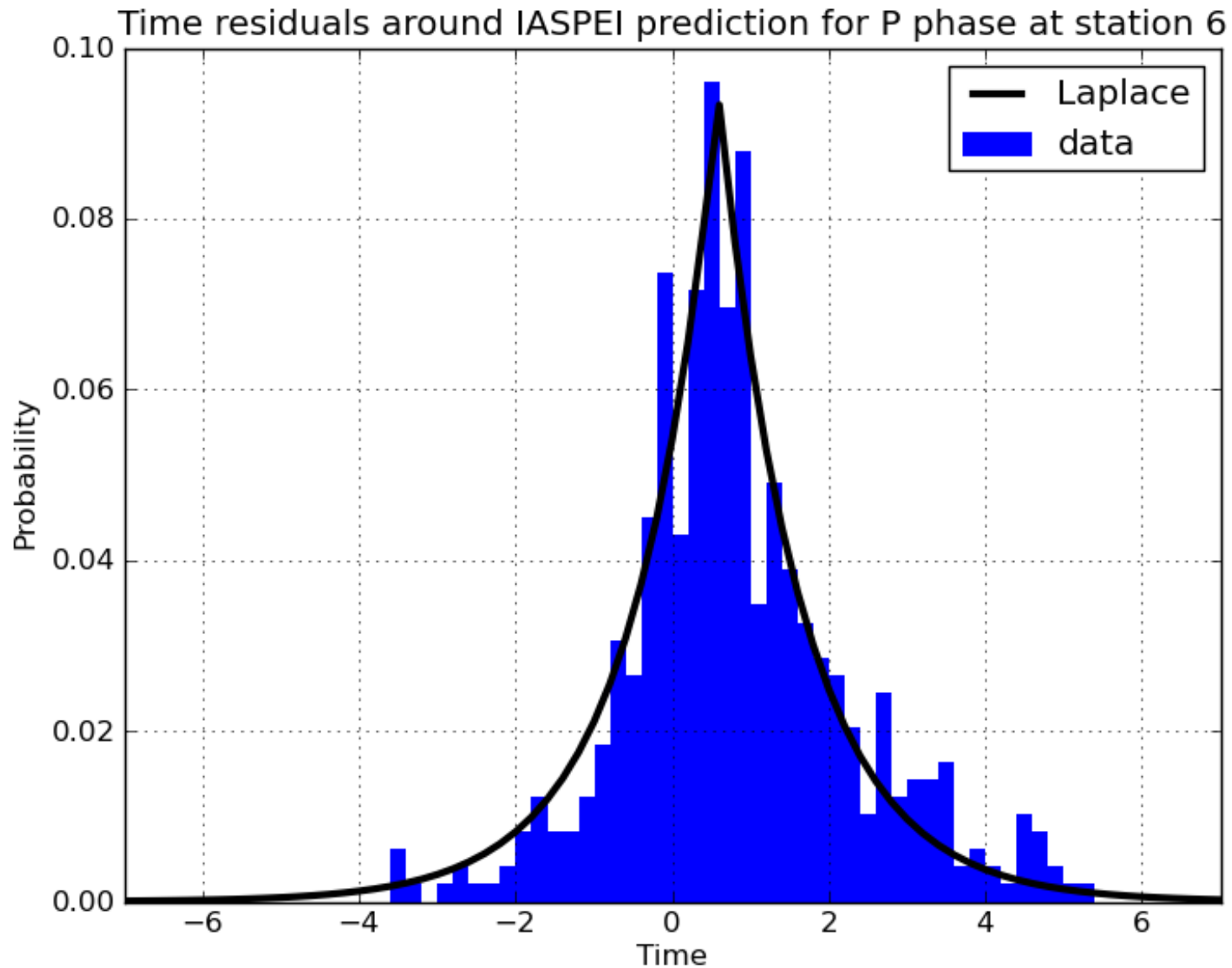
P phase

S phase



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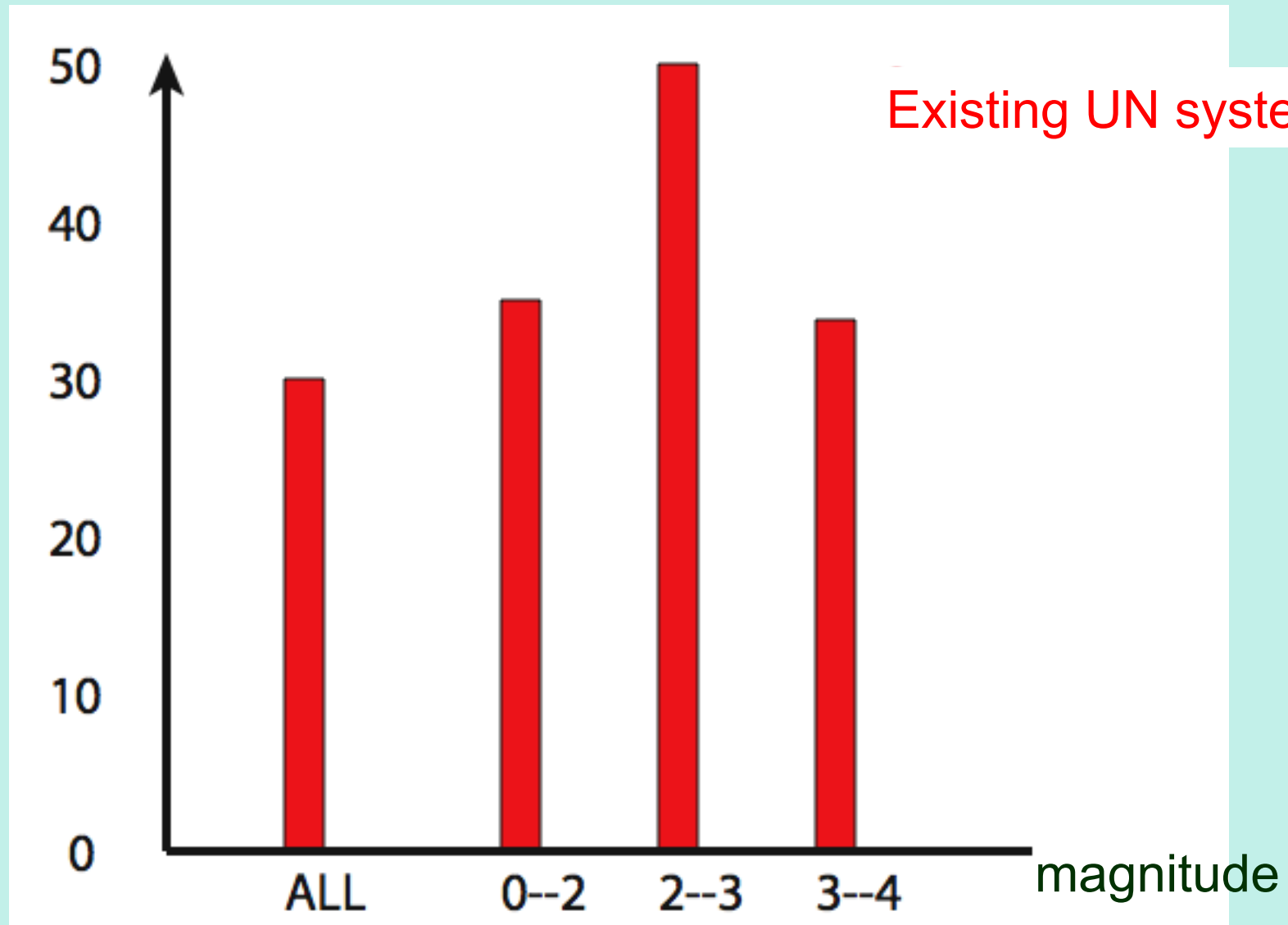
Travel-time residual (station 6)



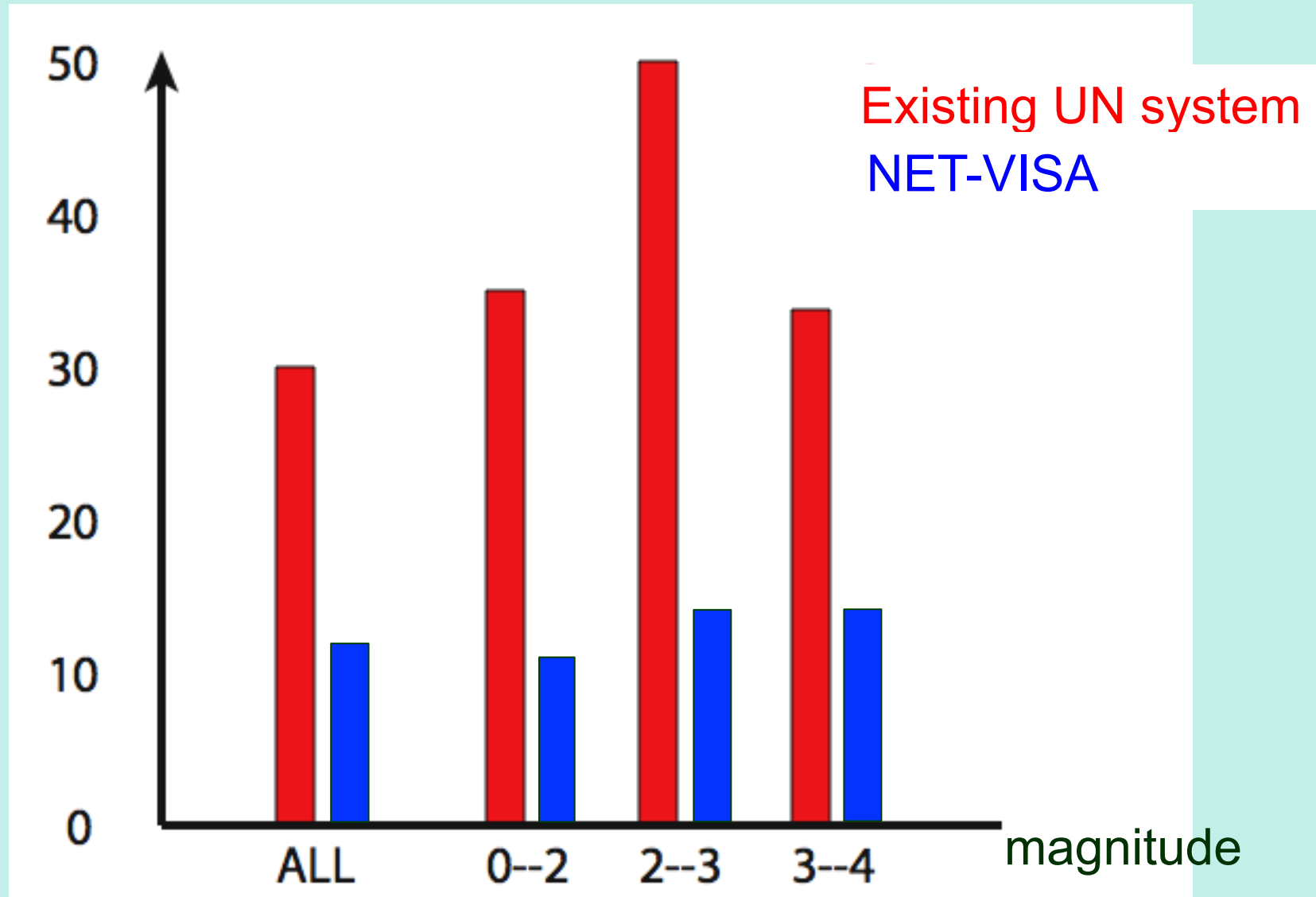
Evaluation

- 11 weeks of training data, April 6 – June 20, 2009
- 1 week of validation data, March 22-29, 2009
 - 832 LEB events
- Evaluated existing UN automated system (GA) and NET-VISA using LEB as “ground truth”

Fraction of events missed

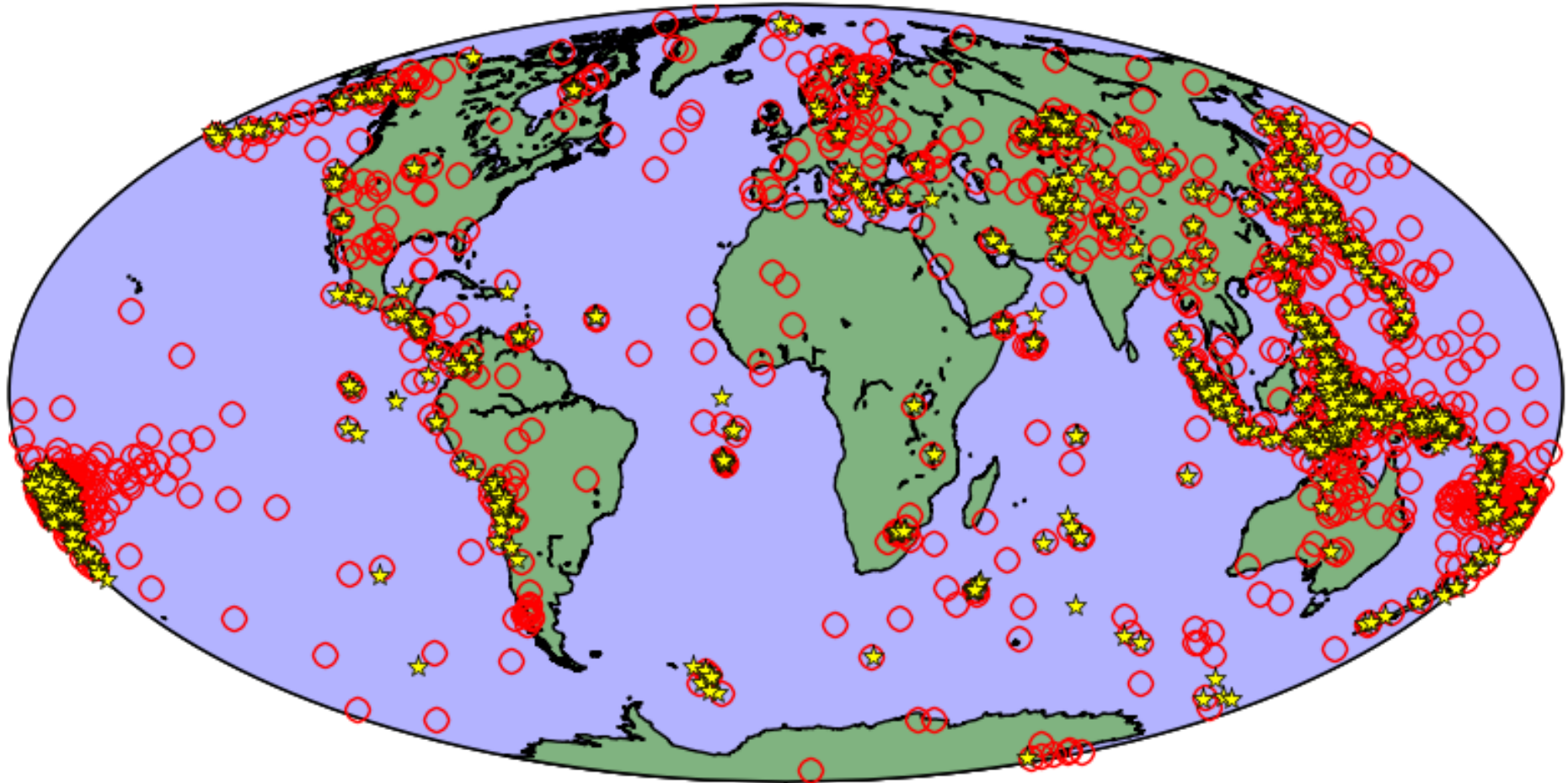


Fraction of events missed



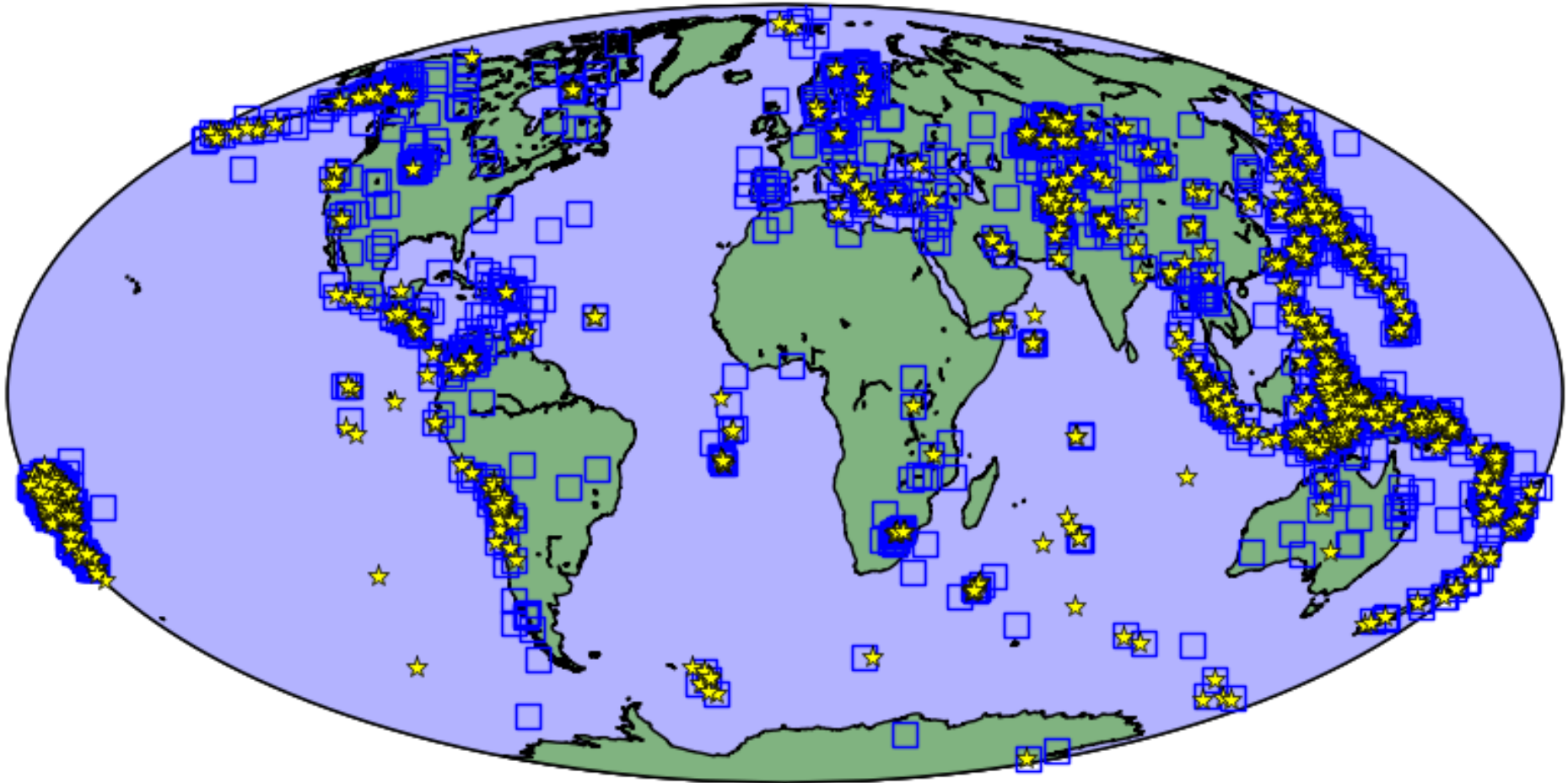
Event distribution: LEB vs SEL3

LEB(yellow) and SEL3(red)

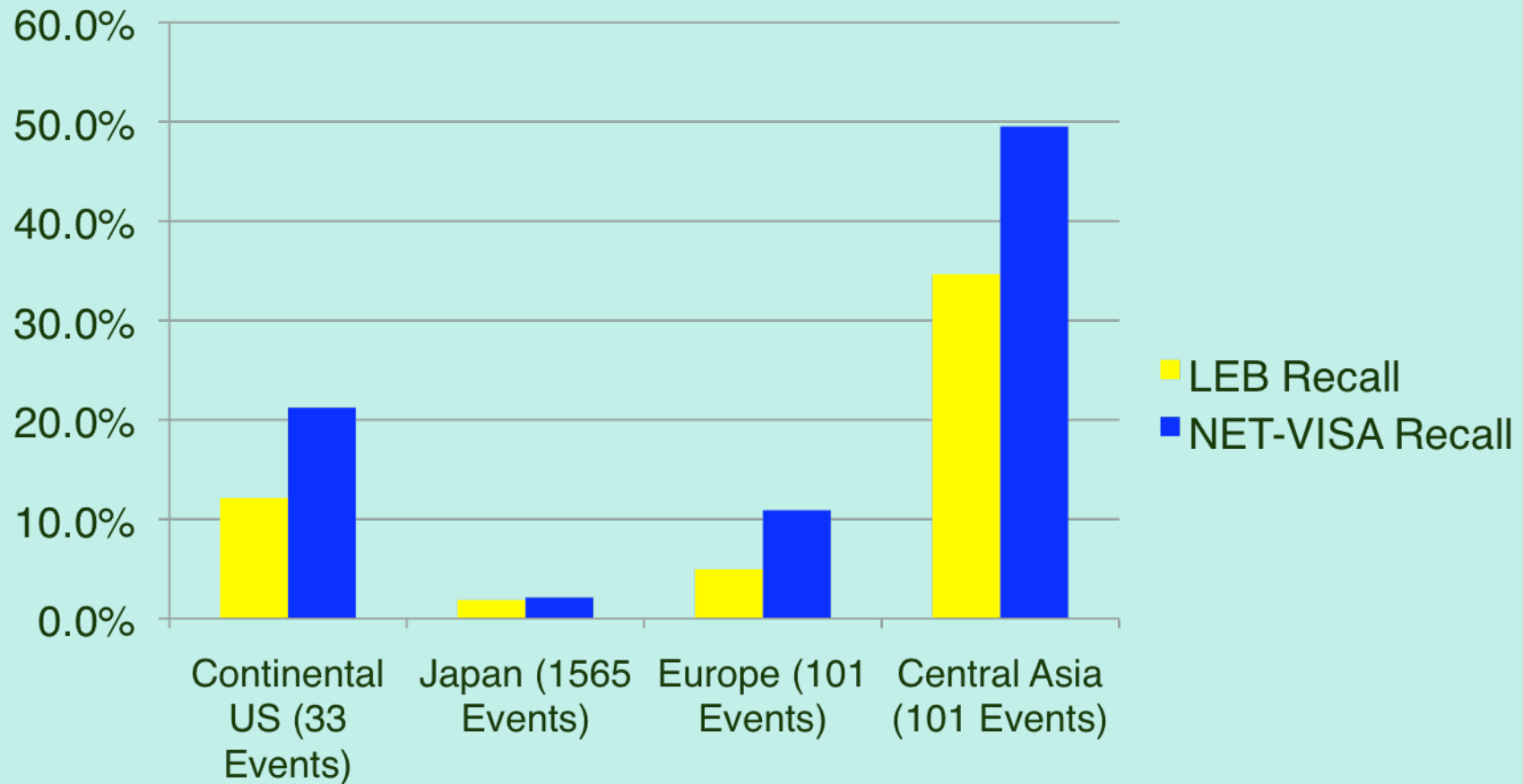


Event distribution: LEB vs NET-VISA

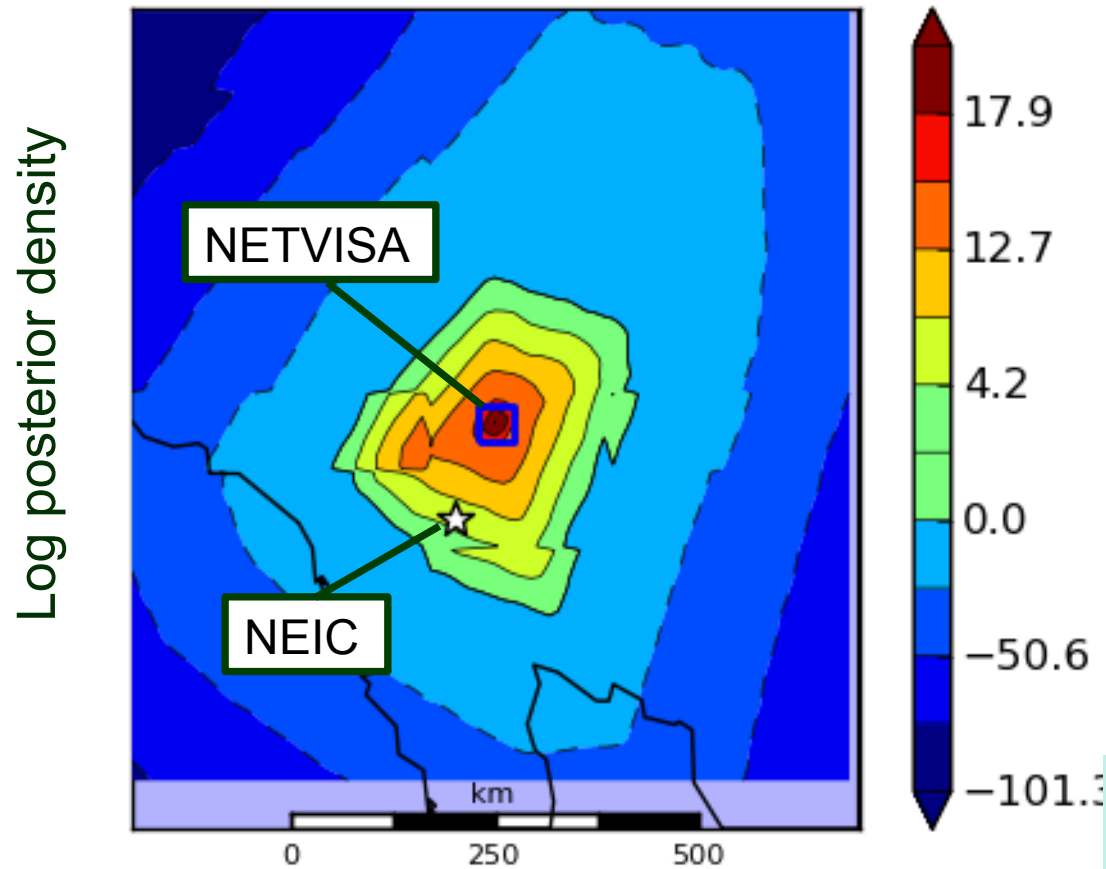
LEB(yellow) and NET-VISA(blue)



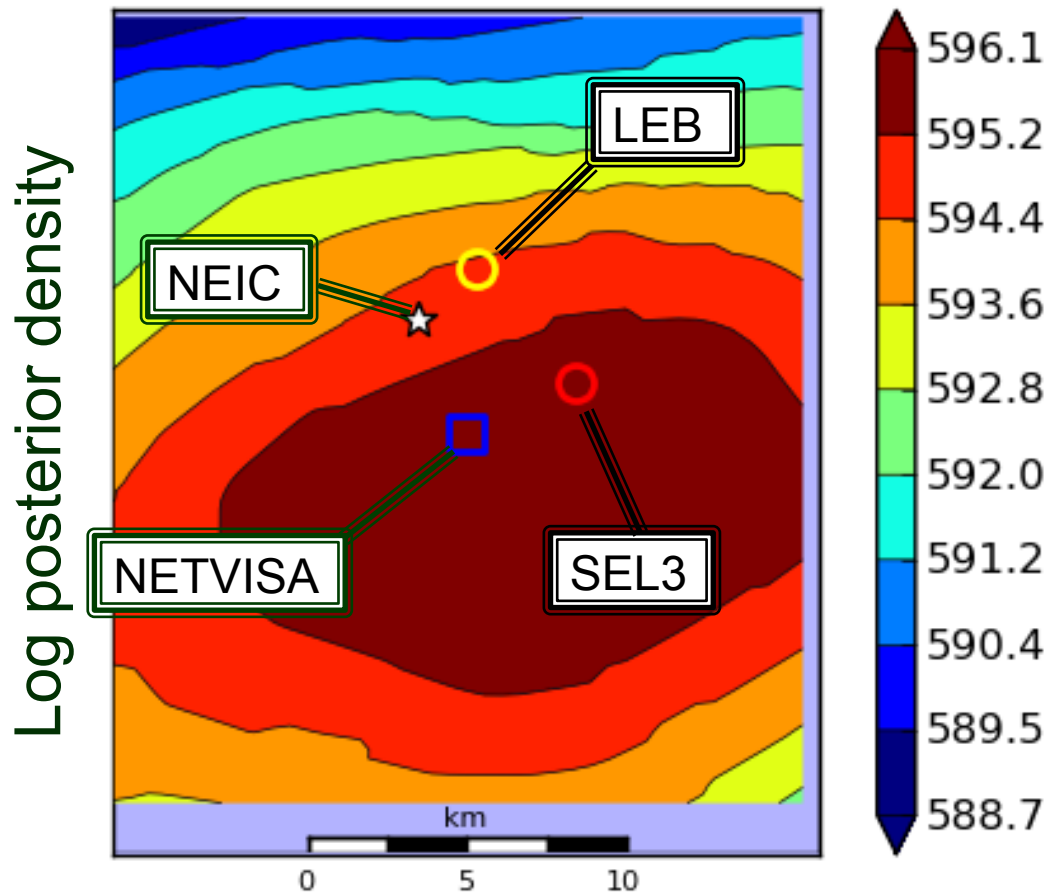
Detecting Events Found by Regional Networks



NEIC Event not in LEB



North Korea event of 5/25/09



Separate training set
1/4/08-1/4/09

Test set 1/5/09-1/26/09

Number of associated
detections for event:

SEL3 39

NET-VISA 53

LEB 53

50 of 53 detections in
common between LEB
and NET-VISA;
LEB added 8 by hand

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- Robotics and vision separated from AI in the 1970s and 1980s for similar reasons
- Bayesian networks and statistical machine learning helped to reintegrate some of these fields in the 1990s
- Unifying logic and probability may help us to
 - complete the reintegration of reasoning, planning, perception, and language understanding
 - find the light at the end of the tunnel

Merci pour votre attention!

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Questions?