JMake: Dependable Compilation for Kernel Janitors

Julia Lawall, Gilles Muller Inria/LIP6-Whisper

June 28, 2017

.

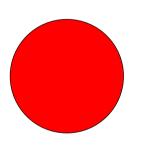
Python v0.9.8: 61K LOC 1993





Linux v1.0: 122K LOC 1994

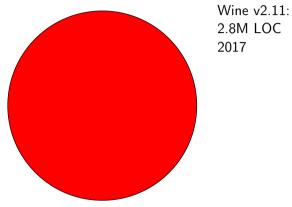
Python v2.7: 850K LOC 2010



Wine v1.0: 1.5M LOC 2008

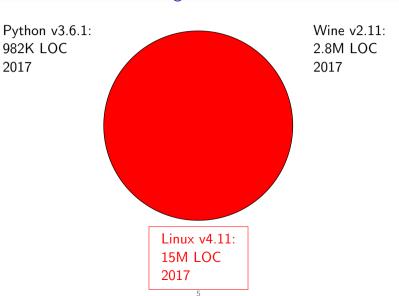
Linux v3.0: 10M LOC 2011



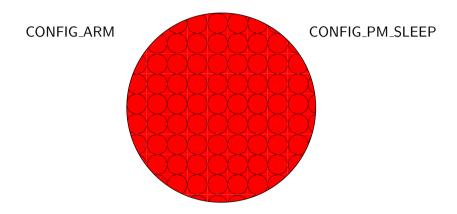


Linux v4.11: 15M LOC 2017

2.8M LOC 2017

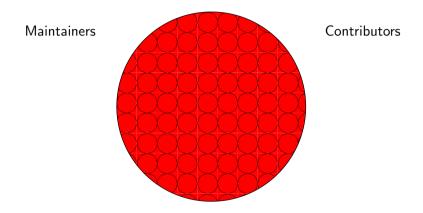


Need to support different configurations



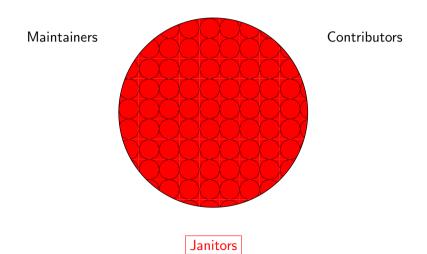
CONFIG_MIPS_GIC

Need for support from different kinds of developers



Janitors

Need for support from different kinds of developers



g

Janitor definition

A SoftwareJanitor is a GruntProgrammer who comes in to clean up the other developers' messes or do otherwise necessary yet unglamorous tasks.

http://wiki.c2.com/?SoftwareJanitor

Janitor definition

A SoftwareJanitor is a GruntProgrammer who comes in to clean up the other developers' messes or do otherwise necessary yet unglamorous tasks.

http://wiki.c2.com/?SoftwareJanitor

- Janitors know coding style conventions and API changes.
- Janitors may not know individual subsystems deeply.
- Testing often limited to successful compilation.

Silent compiler failure scenario

- Janitor modifies some code.
- Compilation succeeds.
- But errors may remain, if the configuration chosen does not subject the changed lines to compilation.

This work

Goal: Improve the reliability of the work of janitors.

This work

Goal: Improve the reliability of the work of janitors.

Our approach: JMake

- Automate the choice of architecture and configuration
- Automate the detection of lines subjected to the compiler

This work

Goal: Improve the reliability of the work of janitors.

Our approach: JMake

- Automate the choice of architecture and configuration
- Automate the detection of lines subjected to the compiler

Want to provide immediate feedback, via a tool that janitors can run themselves.

Example (commit 538ea4a)

```
diff --git a/kernel/memremap.c b/kernel/memremap.c
--- a/kernel/memremap.c
+++ b/kernel/memremap.c
@@ -114.7 +114.8 @@
        void **ptr. *addr:
        ptr = devres_alloc(devm_memremap_release, sizeof(*ptr), GFP_KERNEL);
        ptr = devres_alloc_node(devm_memremap_release, sizeof(*ptr), GFP_KERNEL,
                        dev to node(dev)):
        if (!ptr)
                return ERR_PTR(-ENOMEM);
@@ -165,8 +166,8 @@
        if (is_ram == REGION_INTERSECTS)
                return va(res->start):
        page_map = devres_alloc(devm_memremap_pages_release.
                        sizeof(*page_map), GFP_KERNEL);
        page_map = devres_alloc_node(devm_memremap_pages_release,
                        sizeof(*page_map), GFP_KERNEL, dev_to_node(dev));
        if (!page_map)
                return ERR PTR(-ENOMEM):
```

Example (commit 538ea4a)

```
diff --git a/kernel/memremap.c b/kernel/memremap.c
--- a/kernel/memremap.c
+++ b/kernel/memremap.c
@@ -114.7 +114.8 @@
        void **ptr. *addr:
        ptr = devres_alloc(devm_memremap_release, sizeof(*ptr), GFP_KERNEL);
        ptr = devres_alloc_node(devm_memremap_release, sizeof(*ptr), GFP_KERNEL,
                        dev to node(dev)):
        if (!ptr)
                return ERR_PTR(-ENOMEM);
@@ -165,8 +166,8 @@
        if (is_ram == REGION_INTERSECTS)
                return va(res->start):
        page_map = devres_alloc(devm_memremap_pages_release.
                        sizeof(*page_map), GFP_KERNEL);
        page_map = devres_alloc_node(devm_memremap_pages_release,
                        sizeof(*page_map), GFP_KERNEL, dev_to_node(dev));
        if (!page_map)
                return ERR PTR(-ENOMEM):
```

- First change compiled for x86/allyesconfig.
- Second under #ifdef CONFIG_ZONE_DEVICE (29 lines up)

Example (commit 538ea4a)

```
diff --git a/kernel/memremap.c b/kernel/memremap.c
--- a/kernel/memremap.c
+++ b/kernel/memremap.c
@@ -114.7 +114.8 @@
        void **ptr. *addr:
        ptr = devres_alloc(devm_memremap_release, sizeof(*ptr), GFP_KERNEL);
        ptr = devres_alloc_node(devm_memremap_release, sizeof(*ptr), GFP_KERNEL,
                        dev to node(dev)):
        if (!ptr)
                return ERR_PTR(-ENOMEM);
@@ -165,8 +166,8 @@
        if (is_ram == REGION_INTERSECTS)
                return va(res->start):
        page_map = devres_alloc(devm_memremap_pages_release.
                        sizeof(*page_map), GFP_KERNEL);
        page_map = devres_alloc_node(devm_memremap_pages_release,
                        sizeof(*page_map), GFP_KERNEL, dev_to_node(dev));
        if (!page_map)
                return ERR PTR(-ENOMEM):
```

- First change compiled for x86/allyesconfig.
- Second under #ifdef CONFIG_ZONE_DEVICE (29 lines up)
 - JMake reports that the second is not compiled.

Example (commit 7d32cde)

Example (commit 7d32cde)

 Compilation succeeds for x86/allyesconfig, but JMake reports that the changed line is overlooked.

Example (commit 7d32cde)

- Compilation succeeds for x86/allyesconfig, but JMake reports that the changed line is overlooked.
- JMake finds that the changed line is compiled for ARM.

Step 1: Choice of architecture and configuration

Key observation: Compilation is architecture (arch) specific.

Available resources:

- Linux kernel cross-compilation infrastructure
- Provided sample configurations

Step 1: Choice of architecture and configuration

Key observation: Compilation is architecture (arch) specific.

Available resources:

- Linux kernel cross-compilation infrastructure
- Provided sample configurations

Issue: Compilation is expensive

- 24 architectures supported.
- ∼500 sample configurations provided.
- Infeasible to consider them all.

Choice of architecture and configuration for .c files

Search heuristics:

- Architecture-specific allyesconfig for arch files, Default x86/allyesconfig for others.
- 2. CONFIG variable from Makefile line for the .c. file
 - allyesconfig for each arch that references CONFIG
 - one specific config file, if any in that arch, that references CONFIG
- 3. All CONFIG variables in the Makefile referencing the .c file
 - Same as in the previous case.

Choice of architecture and configuration for .h files

Extra challenges:

- .h files cannot be compiled directly.
- Need to find a .c file that is affected by the changes in the .h file.
- Multiple header files may have the same name inclusion is configuration dependent.
 - Select all .c files including files with the header name.
- Header files often define macros, which are only subject to compilation if used.
 - Prioritize .c files that refer to changed macros.

Issue: Due to config options, compilation of a changed file can succeed without checking the changes.

Issue: Due to config options, compilation of a changed file can succeed without checking the changes.

Options:

• Check line numbers in compiled code (e.g., .1st file).

Issue: Due to config options, compilation of a changed file can succeed without checking the changes.

Options:

- Check line numbers in compiled code (e.g., .1st file).
 - Macro bodies move to usage points, lose line numbers.

Issue: Due to config options, compilation of a changed file can succeed without checking the changes.

Options:

- Check line numbers in compiled code (e.g., .1st file).
 - Macro bodies move to usage points, lose line numbers.
- Mutate changed source code, look for line numbers in error messages.

Issue: Due to config options, compilation of a changed file can succeed without checking the changes.

Options:

- Check line numbers in compiled code (e.g., .1st file).
 - Macro bodies move to usage points, lose line numbers.
- Mutate changed source code, look for line numbers in error messages.
 - No control of the compiler's error reporting strategy.

Issue: Due to config options, compilation of a changed file can succeed without checking the changes.

Options:

- Check line numbers in compiled code (e.g., .1st file).
 - Macro bodies move to usage points, lose line numbers.
- Mutate changed source code, look for line numbers in error messages.
 - No control of the compiler's error reporting strategy.

Our solution:

Mutate changed source code, look for mutations in preprocessed code (.i files).

Issue: Due to config options, compilation of a changed file can succeed without checking the changes.

Options:

- Check line numbers in compiled code (e.g., .1st file).
 - Macro bodies move to usage points, lose line numbers.
- Mutate changed source code, look for line numbers in error messages.
 - No control of the compiler's error reporting strategy.

Our solution:

- Mutate changed source code, look for mutations in preprocessed code (.i files).
 - Final validation: produce unmutated .o file.

Linux kernel commit 95ea3e760ef8:

Mutated code:

Mutated code:

Generated i code:

```
moncomment:cb_das16_cs.c:118ma
outw((((chan) & Oxf) << 4)malefine:xcb_das16_cs.c:49ma | malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:51malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50malefine:cb_das16_cs.c:50mal
```

Mutated code:

Generated i code:

```
multiple continuity continui
```

All changes compiled in this case.

Evaluation

Data: All commits in Linux kernel v4.3..v4.4 (2.5 months, Nov 2015 - Jan 2016)

• 11K commits considered

Test machine: 48-core AMD Opteron 6172, 2.1 GHz CPUs, 12 512KB L2 caches, and 251G RAM.

• Each commit processed on a single core.

Benefits of alternate compilations

- Most files are affected by changes that benefit from compilation for x86_64: 17091 (96%)
- 365 non-arch .c files do not benefit from compilation for x86_64, but do benefit from compilation for some other architecture.
 - Typically ARM.
- 75 non-arch .h files do not benefit from compilation for x86_64, but do benefit from compilation for some other architecture.

Silent compiler failures

415 (3%) of .c file instances compile successfully with make allyesconfig, but not all modified lines are subjected to the compiler.

- For 54 of these file instances, JMake ultimately succeeds, by considering other architectures.
- For 361 file instances, JMake reports failure.
- JMake is beneficial in both cases.

Silent compiler failures

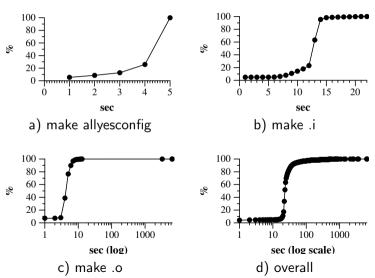
415 (3%) of .c file instances compile successfully with make allyesconfig, but not all modified lines are subjected to the compiler.

- For 54 of these file instances, JMake ultimately succeeds, by considering other architectures.
- For 361 file instances, JMake reports failure.
- JMake is beneficial in both cases.

Some issues:

- Never set configuration variable.
- Changes in both #ifdef and #else.
- Changes under #ifdef MODULE
- · Changes in unused macros.

Execution time



11K commits 2.1 GHz CPU

What about janitors?

A SoftwareJanitor is a GruntProgrammer who comes in to clean up the other developers' messes or do otherwise necessary yet unglamorous tasks.

What about janitors?

A SoftwareJanitor is a GruntProgrammer who comes in to clean up the other developers' messes or do otherwise necessary yet unglamorous tasks.

Need a more quantitative definition...

Proposed janitor characterization

Some thresholds (v3.0..v4.4):

File coefficient of variation (cv):

Standard deviation in commits per modified file

Mean commits per modified file.

Identified janitors (top 10 by lowest cv)

	patches	subsystems	lists	maintainer	file cv
Javier Martinez Canillas	118	61	30	0%	0.25
Luis de Bethencourt	104	56	31	0%	0.41
Dan Carpenter (T)	1554	400	146	0%	0.43
Julia Lawall (T)	653	255	93	0%	0.67
Shraddha Barke (I)	160	21	14	0%	0.72
Joe Perches (T)	1078	530	158	2%	0.81
Axel Lin	1044	142	49	0%	0.92
Daniel Borkmann	121	25	15	0%	1.29
Fabio Estevam	790	95	42	0%	1.29
Jarkko Nikula	173	30	14	0%	1.35

 \sim 600 commits in v4.3..v4.4

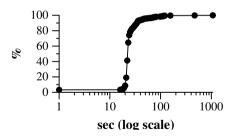
Results on janitor patches

21 silent compilation failures on .c files, 3 on .h files

Results on janitor patches

21 silent compilation failures on .c files, 3 on .h files

Running time on janitor commits (CDF):



- JMake addresses the problem of reliably compile checking Linux kernel code changes.
 - Automatic choice of architecture/configuration.
 - Feedback on the compilation of changed lines, in the presence of conditional compilation.
- Forces compilation of all changed lines on 85% of all commits and 88% of janitor commits.
 - Over 80% of commits treated in 30 seconds or less.
- Potentially applicable to other software for which configurations are available.
- Currently being used in our kernel constification project (CII).

- JMake addresses the problem of reliably compile checking Linux kernel code changes.
 - Automatic choice of architecture/configuration (Linux specific heuristics).
 - Feedback on the compilation of changed lines, in the presence of conditional compilation.
- Forces compilation of all changed lines on 85% of all commits and 88% of janitor commits.
 - Over 80% of commits treated in 30 seconds or less.
- Potentially applicable to other software for which configurations are available.
- Currently being used in our kernel constification project (CII).

- JMake addresses the problem of reliably compile checking Linux kernel code changes.
 - Automatic choice of architecture/configuration (Linux specific heuristics).
 - Feedback on the compilation of changed lines, in the presence of conditional compilation (Linux independent methodology).
- Forces compilation of all changed lines on 85% of all commits and 88% of janitor commits.
 - Over 80% of commits treated in 30 seconds or less.
- Potentially applicable to other software for which configurations are available.
- Currently being used in our kernel constification project (CII).

- JMake addresses the problem of reliably compile checking Linux kernel code changes.
 - Automatic choice of architecture/configuration (Linux specific heuristics).
 - Feedback on the compilation of changed lines, in the presence of conditional compilation (Linux independent methodology).
- Forces compilation of all changed lines on 85% of all commits and 88% of janitor commits.
 - Over 80% of commits treated in 30 seconds or less.
- Potentially applicable to other software for which configurations are available.
- Currently being used in our kernel constification project (CII).

http://jmake-release.gforge.inria.fr